

Sirius Breadboard User Manual

E

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REVISION LOG

Rev	Date	Change description
A	2015-11-10	First Release
B	2016-03-07	Updates for new release with lots of minor corrections and clarifications.
C	2016-03-18	Version C released with the following updates: <ul style="list-style-type: none">• TCM-S chapter 6 updated• UART chapter update• Spacewire router chapter 6 added.• Added GPIO chapter• Updated SCET ioctl• Corrected BSP section to be board-agnostic
D	2016-03-23	Added driver API for CCSDS
E	2016-05-01	Version E released with the following updates: <ul style="list-style-type: none">• GPIO chapter updated• UART32 chapter added• TCM-S chapter updated Lots of minor corrections and fixes.

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1. Introduction

This manual describes the functionality and usage of the AAC Sirius Breadboard. The Breadboard is a prototype board for products under development, which means that not all functions are implemented yet. The OBC-S™ and TCM-S™ functionality is described and can both run on the breadboard. The breadboard has fitted or non-fitted components and unique SoCs that give the desired functionality to match either the OBC-S™ or TCM-S™.

1.1. Intended users

This manual is written for the software engineers using the AAC Sirius product suite.

1.2. Getting support

If you encounter any problem using the breadboard or another AAC product please use the following address to get help:

Email: support@aacmicrotec.com

1.3. Reference documents

RD#	Document ref	Document name
RD1	http://opencores.org/openrisc,architecture	OpenRISC 1000 Architecture Manual
RD2	ECSS-E-ST-50-12C	SpaceWire – Links, nodes, routers and networks
RD3	ECSS-E-ST-50-52C	SpaceWire – Remote memory access protocol
RD4	ECSS-E-70-41A	Ground systems and operations – Telemetry and telecommand packet utilization
RD5	SNLS378B	PC16550D Universal Asynchronous Receiver/Transmitter with FIFOs
RD6	AD7173-8, Rev. A	Low Power, 8-/16-Channel, 31.25 kSPS, 24-Bit, Highly Integrated Sigma-Delta ADC
RD7	Edition 4.10.99.0	RTEMS BSP and Device Driver Development Guide

2. Equipment information

The Sirius Breadboard is a prototyping platform designed to support the TCM-S™, and the OBC-S™ products. The Breadboard layout is depicted in Figure 3-1.

The development board supports both a debugger interface for developing software applications and a JTAG interface for upgrading the FPGA firmware.

The FPGA firmware implements SoC based on a 32 bit OpenRISC Fault Tolerant processor [RD1] running at a system frequency of 50 MHz and with the following set of peripherals:

- Error manager, error handling, tracking and log of e.g. power loss and/or memory error detection.
- SDRAM 64 MB data + 64 MB EDAC running @100MHz
- Spacecraft Elapsed Timer (SCET), for accurate time measurement with a resolution of 15 µs
- SpaceWire, including a three-port SpaceWire router, for communication with external peripheral units
- UARTs (Number of interfaces differ between the products) uses the RS422 and RS485 line drivers on the board with line driver mode set by software.
- GPIOs
- Watchdog, fail-safe mechanism to prevent a system lockup
- System flash of 2 GB with EDAC-protection for storing boot images in multiple copies

For the TCM-S™ the following additional peripherals are included in the SoC:

- CCSDS, communications IP.
- Mass memory of 16GB with EDAC-protection, NAND flash based, for storage of mission critical data.

The input power supply provided to the breadboard shall use a range of +4.5V to absolute max. of +16V. Nominal voltage supply level shall be set to +5V. The power consumption is highly dependent on peripheral loads and it ranges from 0.8 W to 2 W.

2.1. System Overview with peripherals

Figure 2-1 depicts a System-on-Chip (SoC) overview including the related peripherals of the OBC-S™ and TCM-S™ products. The figure shows what parts are for which products and what parts are not yet implemented since the products are still under development.

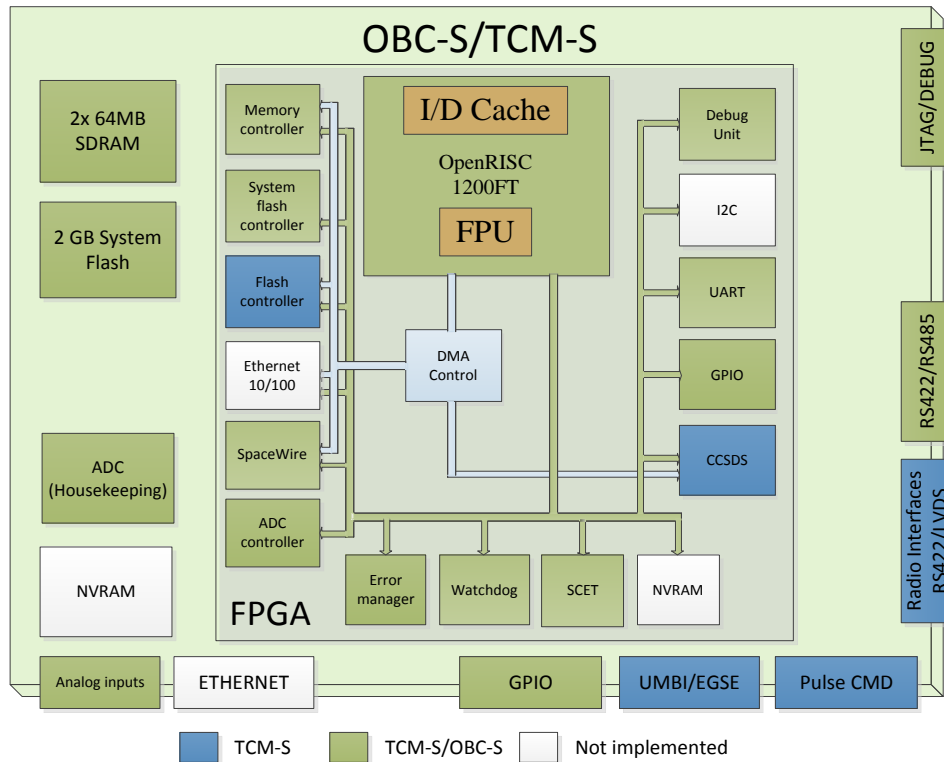


Figure 2-1 - The OBC-S™ / TCM-S™ SoC Overview

3. Setup and operation

3.1. User prerequisites

The following hardware and software is needed for the setup and operation of the Breadboard.

PC computer

- 1 Gb free space for installation (minimum)
- Debian 7 or 8 64-bit with sudo rights
- USB 2.0

Recommended applications and software

- Installed terminal e.g. *gtkterm* or *minicom*
- Driver for USB/COM port converter, FTDI, www.ftdichip.com
- Host build system, e.g. debian package build-essential
- The following software is installed by the AAC toolchain package
 - GCC, C compiler for OpenRISC
 - GCC, C++ compiler for OpenRISC
 - GNU binutils and linker for OpenRISC

For FPGA update capabilities

- Microsemi FlashPro Express v11.7, <http://www.microsemi.com/products/fpga-soc/design-resources/programming/flashpro#software>

3.2. Connecting cables to the Sirius Breadboard

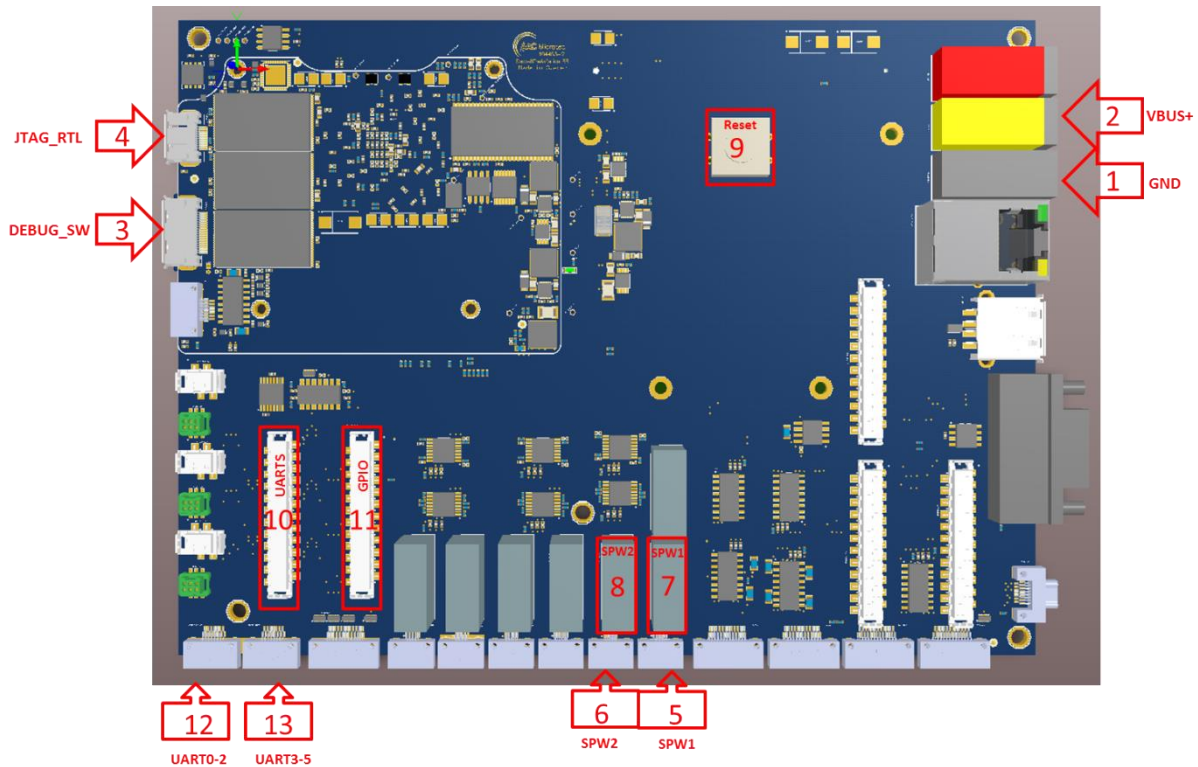


Figure 3-1 – AAC Sirius Breadboard with connector numbering

The Sirius Breadboard runs on a range of 4.5 to 16V DC. The instructions below refer to the connector numbering in Figure 3-1.

- Connect Ground to the black connector 1
- Connect 4.5 - 16 V DC to the yellow connector 2. The unit will nominally draw about 260-300 mA @5V DC.
- Connect the 104451 AAC Debugger and Ethernet adapter with the 104471 Ethernet debug unit cable to connector 3. Connect the adapter USB-connector to the host PC. The AAC debugger is mainly used for development of custom software for the OBC-S with monitoring/debug capabilities, but is also used for programming an image to the system flash memory. For further information refer to chapter 3.6.
- For FPGA updating only: Connect a FlashPro programmer to connector 4 using the 104470 FPGA programming cable assembly. For further information how to update the SoC refer to Chapter 9.9.
- For connecting the SpaceWire:
 - Option 1: Connect the nano-D connector to connector 5 or 6. Be careful when plugging and unplugging this connector.

- Option 2: Connect the Display port cable to connector 7 or 8 and to the 104510 Converter board. Connect your SpaceWire system to the converter board with the SpaceWire cable.
- Connecting UARTs:
 - Option 1: Connect to the nano-D number 12 (UART0-2) or 13 (UART3-5). Be careful when plugging and unplugging this connector.
 - Option 2: Connect to the debug connector 10 using a flat cable to DSUB connector harness. This can then be connected to a PC using something similar to the FTDI USB-COM485/COM422-PLUS4.

For more detailed information about the connectors, see section 9.

3.3. Installation of toolchain

This chapter describes instructions for installing the aac-or1k-toolchain.

3.3.1. Supported Operating Systems

Debian 7 64-bit

Debian 8 64-bit

3.3.2. Installation Steps

1. Add the AAC Package Archive Server

Open a terminal and execute the following command:

```
sudo gedit /etc/apt/sources.list.d/aac-repo.list
```

This will open a graphical editor; add the following lines to the file and then save and close it:

```
deb http://repo.aacmicrotec.com/archive/ aac/  
deb-src http://repo.aacmicrotec.com/archive/ aac/
```

Add the key for the package archive as trusted by issuing the following command:

```
wget -O - http://repo.aacmicrotec.com/archive/key.asc | sudo  
apt-key add -
```

Terminal will echo "OK" on success.

2. Install the Toolchain Package

Update the package cache and install the toolchain by issuing the following commands:

```
sudo apt-get update  
sudo apt-get install aac-or1k-toolchain
```

Note: The toolchain package is roughly 1GB uncompressed, downloading/installing it will take some time.

3. Setup

In order to use the toolchain commands, the shell PATH variable needs to be set to include them, this can be done either temporarily for the current shell via

```
source /opt/aac/aac-path.sh
```

or permanently by editing the ~/.profile file

```
gedit ~/.profile
```

and adding the following snippet at the end of the file, and then save and close it:

```
# AAC OR1k toolchain PATH setup
if [ -f /opt/aac/aac-path.sh ]; then
    . /opt/aac/aac-path.sh >/dev/null
fi
```

3.4. Installing the Board Support Package (BSP)

The BSP can either be downloaded from <http://repo.aacmicrotec.com/bsp> or copied from the accompanying DVD. Simply extract the tarball [aac-or1k-xxx-x-bsp-y.tar.bz2](#) to a directory of your choice (xxx-x depends on your intended hardware target - OBC-S or TCM-s and y matches the current version number of that BSP).

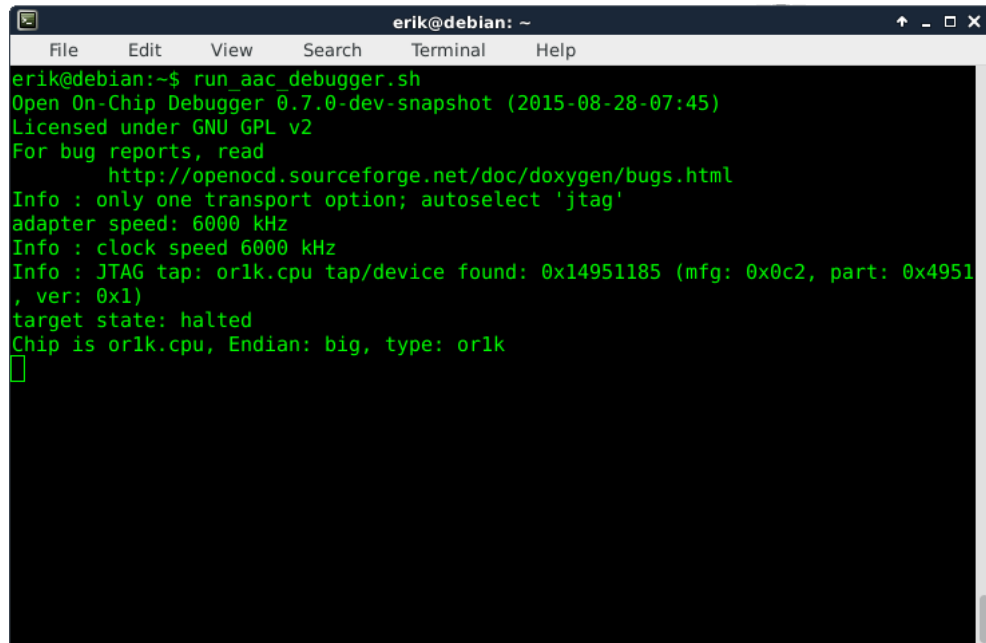
The newly created directory [aac-or1k-xxx-x-bsp](#) now contains the drivers for both bare-metal applications and RTEMS. See the included README and chapter 4.1 for build instructions.

3.5. Deploying a Sirius application

3.5.1. Establish a debugger connection to the Breadboard

The Sirius Breadboard is shipped with a debugger which connects to the PC via USB. To interface the Breadboard, the Open On-Chip Debugger (OpenOCD) software is used. A script called `run_aac_debugger.sh` is shipped with the toolchain package which starts an OpenOCD server for gdb to connect to.

1. Connect the Breadboard according to section 3.
2. Start the `run_aac_debugger.sh` script from a terminal.
3. If the printed message is according to Figure 3-2, the connection is working.



```
erik@debian:~$ run_aac_debugger.sh
Open On-Chip Debugger 0.7.0-dev-snapshot (2015-08-28-07:45)
Licensed under GNU GPL v2
For bug reports, read
    http://openocd.sourceforge.net/doc/doxygen/bugs.html
Info : only one transport option; autoselect 'jtag'
adapter speed: 6000 kHz
Info : clock speed 6000 kHz
Info : JTAG tap: or1k.cpu tap/device found: 0x14951185 (mfg: 0x0c2, part: 0x4951
, ver: 0x1)
target state: halted
Chip is or1k.cpu, Endian: big, type: or1k
[]
```

Figure 3-2 - Successful OpenOCD connection to the Breadboard

3.5.2. Setup a serial terminal to the device debug UART

The device debug UART may be used as a debug interface for printf output etc.

A terminal emulator such as minicom or gterm is necessary to communicate with the Breadboard, using these settings:

Baud rate: 115200
Data bits: 8
Stop bits: 1
Parity: None
Hardware flow control: Off

On a clean system with no other USB-to-serial devices connected, the serial port will appear as /dev/ttyUSB1. However, the numbering may change when other USB devices are connected and you have to make sure you're using the correct device number to communicate to the board's debug UART.

3.5.3. Loading the application

Application loading during the development stages (before programming to flash) are done using gdb.

- 1.a) Start gdb with the following command from a shell for a bare-metal environment

```
or1k-aac-elf-gdb
```

or

- 1.b) Start gdb with the following command from a shell for an RTEMS environment

```
or1k-aac-rtems4.11-gdb
```

2. When gdb has opened successfully, connect to the hardware through the OpenOCD server using the gdb command
`target remote localhost:50001`
3. To start an executable program in hardware, first specify it's name using the gdb command file. Make sure the application is in ELF format.
`file path/to/binary_to_execute`
4. Now it needs to be uploaded onto the target RAM
`load`
5. In the gdb prompt, type `c` to start to run the application

3.6. Programming an application (boot image) to system flash

This chapter describes how to program the NAND flash memory with a selected boot image. To achieve this, the boot image binary is bundled together with the NAND flash programming application during the latters compilation and then uploaded to target just as an ordinary application is started through gdb. The maximum allowed size for the boot image for this release is 16 Mbyte. The `nandflash_program` application can be found in

The below instructions assume that the toolchain is in the PATH, see section 3.3 for how to accomplish this.

1. Compile the boot image binary according to the rules for that program.
2. Then make sure that this is in a binary-only format and not ELF. This can otherwise be accomplished with the help of the gcc tools included in the toolchain. Note that `X` is to be replaced according to what your application has been compiled against. Either `elf` for a bare-metal application or `rtms4.11` for the RTEMS variant.

`or1k-aac-X-objcopy -O binary boot_image.elf boot_image.bin`
3. See chapter 3.4 for installing the BSP and enter
`cd path/to/bsp/aac-or1k-xxx-x-bsp/src/nandflash_programmer/src`
4. Now, compile the `nandflash-program` application, bundling it together with the boot image binary.
`make nandflash-program.elf PROGRAMMINGFILE=/path/to/boot_image.bin`
5. Load the `nandflash-program.elf` onto the target RAM with the help of gdb and execute it. Follow the instructions on screen and when it's ready, reboot the board by resetting or power cycling.

OBSERVE: The `nandflash-program` application might report bad blocks during programming. This is taken care of in the application itself, but isn't supported by the bootrom on the board in this release. Please contact support@aacmicrotec.com for further assistance if this occurs.

4. Software development

Applications to be deployed on the Sirius Breadboard can either use a bare-metal approach or use the RTEMS OS. This corresponds to the two toolchain prefixes available: `or1k-aac-elf-*` or `or1k-aac-rtems4.11-*`

Drivers for both are available in the BSP, see the chapter 3.4 and the BSP README for more information.

4.1. RTEMS step-by-step compilation

The BSP is supplied with an application example of how to write an application for RTEMS and engage all the available drivers.

Please note that the toolchain described in chapter 3.3 needs to have been installed and the BSP unpacked as described in chapter 3.4.

The following instructions detail how to build the RTEMS environment and a test application

1. Enter the BSP `src` directory:
`cd path/to/bsp/aac-or1k-xxx-x-bsp/src/`
2. Type `make` to build the RTEMS target
`make`
3. Once the build is complete, the build target directory is `librtems`
4. Set the `RTEMS_MAKEFILE_PATH` environment variable to point to the `librtems` directory
`export RTEMS_MAKEFILE_PATH=path/to/librtems/or1k-aac-rtems4.11/or1k-aac`
5. Enter the `example` directory and build the test application by issuing
`cd example`
`make`

Load the resulting application using the debugger according to the instructions in chapter 3.5.

4.2. Software disclaimer of warranty

This source code is provided "as is" and without warranties as to performance or merchantability. The author and/or distributors of this source code may have made statements about this source code. Any such statements do not constitute warranties and shall not be relied on by the user in deciding whether to use this source code.

This source code is provided without any express or implied warranties whatsoever. Because of the diversity of conditions and hardware under which this source code may be used, no warranty of fitness for a particular purpose is offered. The user is advised to test the source code thoroughly before relying on it. The user must assume the entire risk of using the source code.

5. RTEMS

5.1. Introduction

This section presents the RTEMS drivers. The Block diagram representing driver functionality access via the RTEMS API is shown in Figure 5-1.

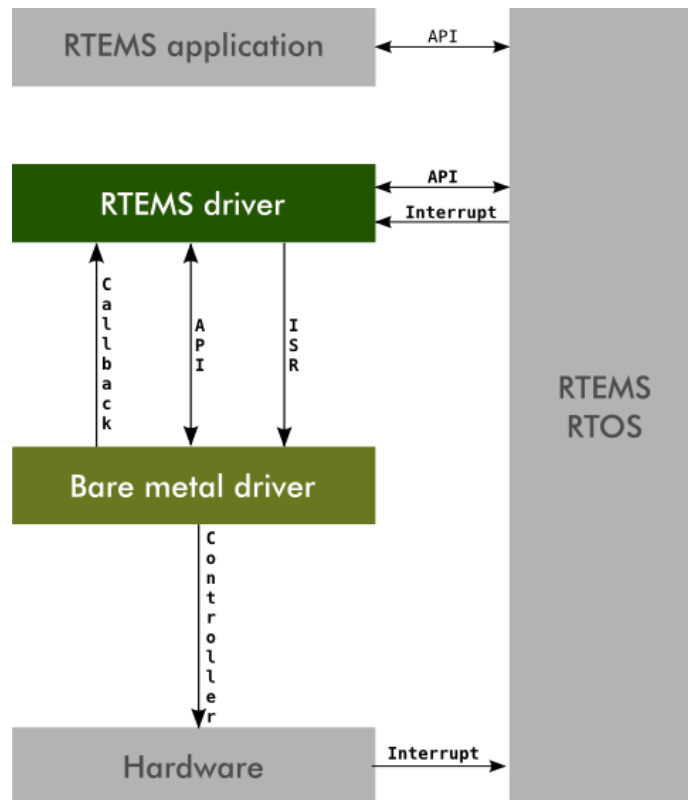


Figure 5-1 - Functionality access via RTEMS API

5.2. Watchdog

5.2.1. Description

This section describes the driver as one utility for accessing the watchdog device.

5.2.2. RTEMS API

This API represents the driver interface from a user application's perspective for the RTEMS driver.

The driver functionality is accessed through RTEMS POSIX API for ease of use. In case of failure on a function call, the errno value is set for determining the cause.

5.2.2.1. int open(...)

Opens access to the device, it can only be opened once at a time.

Argument name	Type	Direction	Description
filename	char *	in	The absolute path to the file that is to be opened. Watchdog device is defined as RTEMS_WATCHDOG_DEVICE_NAME (/dev/watchdog)
oflags	int	in	A bitwise "or" separated list of values that determine the method in which the file is to be opened (whether it should be read only, read/write).

Return value	Description
> 0	A file descriptor for the device on success
- 1	see errno values
errno values	
EALREADY	Device already opened.

5.2.2.2. int close(...)

Closes access to the device.

Argument name	Type	Direction	Description
fd	int	in	File descriptor received at open

Return value	Description
0	Device closed successfully
-1	see errno values
errno values	
EPERM	Device is not open.

5.2.2.3. size_t write(...)

Any data is accepted as a watchdog kick.

Argument name	Type	Direction	Description
fd	Int	in	File descriptor received at open
buf	void *	in	Character buffer to read data from
nbytes	size_t	in	Number of bytes to write

Return value	Description
*	nNumber of bytes that were written.
- 1	see errno values
errno values	
EPERM	Device was not opened
EBUSY	Device is busy

5.2.2.4. int ioctl(...)

ioctl allows for disabling/enabling of the watchdog and setting of the timeout.

Argument name	Type	Direction	Description
fd	Int	in	File descriptor received at open
cmd	Int	in	Command to send
val	Int	in	Data to write

Command table	Val interpretation
WATCHDOG_ENABLE_IOCTL	1 = Enables the watchdog 0 = Disables the watchdog
WATCHDOG_SET_TIMEOUT_IOCTL	0 – 255 = Number of seconds until the watchdog barks

Return value	Description
0	Command executed successfully
-1	see errno values
errno values	
EINVAL	Invalid data sent
RTEMS_NOT_DEFINED	Invalid I/O command

5.2.3. Usage

To enable the watchdog use the wdt_enable() function.

To disable the watchdog use the wdt_disable() function.

The watchdog must be kicked using wdt_kick() before the timeout occurs or else the watchdog will bark.

5.2.3.1. RTEMS

The RTEMS driver must be opened before it can access the watchdog device. Once opened, all provided operations can be used as described in the RTEMS API defined in subchapter 5.2.2. And, if desired, the access can be closed when not needed.

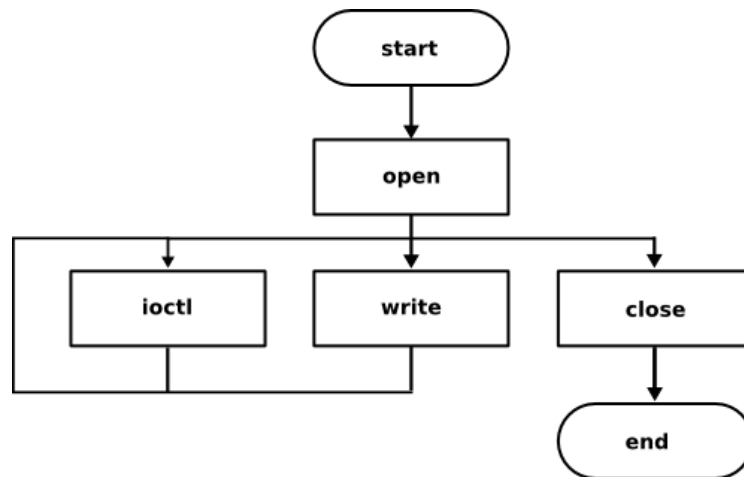


Figure 5-2 - RTEMS driver usage description

Note: All calls to the RTEMS driver are blocking calls.

5.2.3.2. RTEMS application example

In order to use the watchdog driver on the RTEMS environment, the following code structure is suggested to be used:

```

#include <bsp.h>
#include <fcntl.h>
#include <unistd.h>
#include <errno.h>
#include <bsp/wdt.h>

#define CONFIGURE_APPLICATION_NEEDS_WDT_DRIVER
#define CONFIGURE_INIT

rtems_task Init (rtems_task_argument argument);

#include <bsp/bsp_confdefs.h>
#include <rtems/confdefs.h>

rtems_task Init (rtems_task_argument argument)
{
}
  
```

Inclusion of `<fcntl.h>` and `<unistd.h>` are required for using the POSIX functions `open`, `close`, `lseek`, `read` and `write`.

Inclusion of `<errno.h>` is required for retrieving error values on failures.

Inclusion of `<bsp/wdt.h>` is required for accessing watchdog device name `RTEMS_WATCHDOG_DEVICE_NAME`.

`CONFIGURE_APPLICATION_NEEDS_WATCHDOG_DRIVER` must be defined for using the watchdog driver. By defining this as part of the RTEMS configuration, the driver will automatically be initialized at boot up.

5.3. Error Manager

5.3.1. Description

The error manager driver is a software abstraction layer meant to simplify the usage of the error manager for the application writer.

This section describes the driver as one utility for accessing the error manager device

5.3.2. RTEMS API

This API represents the driver interface from a user application's perspective for the RTEMS driver.

The driver functionality is accessed through the RTEMS POSIX API for ease of use. In case of failure on a function call, the *errno* value is set for determining the cause.

The error manager driver does not support writing nor reading to the device file. Instead, register accesses are performed using ioctls.

The driver exposes a message queue for receiving interrupt driven events such as power loss, non-fatal multiple errors generated by the RAM EDAC mechanism.

5.3.2.1. int open(...)

Opens access to the device, it can only be opened once at a time.

Argument name	Type	Direction	Description
filename	char *	in	The absolute path to the file that is to be opened. Error manager device is defined as RTEMS_ERRMAN_DEVICE_NAME.
oflags	int	in	A bitwise 'or' separated list of values that determine the method in which the file is to be opened (whether it should be read only, read/write, whether it should be cleared when opened, etc). See a list of legal values for this field at the end.

Return value	Description
fd	A file descriptor for the device on success
-1	see <i>errno</i> values
errno values	
EALREADY	Device already opened

5.3.2.2. int close(...)

Closes access to the device.

Argument name	Type	Direction	Description
fd	int	in	File descriptor received at open

Return value	Description
0	Device closed successfully

5.3.2.3. int ioctl(...)

ioctl allows for disabling/enabling functionality of the error manager, setting of the timeout and reading out counter values.

Argument name	Type	Direction	Description
fd	Int	in	File descriptor received at open
cmd	Int	in	Command to send
val	Int	in	Buffer to either read to or write from

Command table	Description
ERRMAN_GET_SR_IOCTL	Get the status register
ERRMAN_GET_CF_IOCTL	Gets the Carry flag register
ERRMAN_GET_SELFV_IOCTL	Gets the next boot firmware
ERRMAN_GET_RUNFW_IOCTL	Gets the running firmware
ERRMAN_GET_SCRUBBER_IOCTL	Gets the scrubber. 1 = On, 0 = Off
ERRMAN_GET_RESET_ENABLE_IOCTL	Gets the reset enable register
ERRMAN_GET_WDT_ERRCNT_IOCTL	Gets the watchdog error count register
ERRMAN_GET_EDAC_SINGLE_ERRCNT_IOCTL	Gets the EDAC single error count register
ERRMAN_GET_EDAC_MULTI_ERRCNT_IOCTL	Gets the EDAC multiple error count register
ERRMAN_GET_CPU_PARITY_ERRCNT_IOCTL	Gets the CPU Parity error count register
ERRMAN_GET_POWER_LOSS_ENABLE_IOCTL	Gets the power loss enable state
ERRMAN_SET_SR_IOCTL	Sets the status register
ERRMAN_SET_CF_IOCTL	Sets the carry flag register
ERRMAN_SET_SELFV_IOCTL	Sets the next boot firmware
ERRMAN_SET_RUNFW_IOCTL	Sets the running firmware
ERRMAN_RESET_SYSTEM_IOCTL	Performs a software reset
ERRMAN_SET_SCRUBBER_IOCTL	Sets the scrubber. 1 = On, 0 = Off
ERRMAN_SET_RESET_ENABLE_IOCTL	Sets the reset enable register
ERRMAN_SET_WDT_ERRCNT_IOCTL	Sets the watchdog error count register
ERRMAN_SET_EDAC_SINGLE_ERRCNT_IOCTL	Sets the EDAC single error count register
ERRMAN_SET_EDAC_MULTI_ERRCNT_IOCTL	Sets the EDAC multiple error count register
ERRMAN_SET_CPU_PARITY_ERRCNT_IOCTL	Sets the CPU Parity error count register
ERRMAN_SET_POWER_LOSS_ENABLE_IOCTL	Sets the power loss enable state

Return value	Description
0	Command executed successfully
-1	See <i>errno</i> values
errno values	
RTEMS_NOT_DEFINED	Invalid IOCTL
EINVAL	Invalid value supplied to IOCTL

5.3.3. Usage

5.3.3.1. RTEMS

The RTEMS driver must be opened before it can access the error manager device. Once opened, all provided operations can be used as described in the RTEMS API defined in subchapter 5.2.2. And, if desired, the access can be closed when not needed.

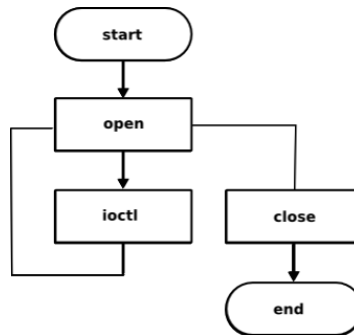


Figure 5-3 - RTEMS driver usage description

Interrupt message queue

The error manager RTEMS driver exposes a message queue service which can be subscribed to. The name of the queue is "E", "M", "G", "R".

This queue emits messages upon power loss and single correctable errors.

A subscriber must inspect the message according to the following table to determine whether to take action or not. Multiple subscribers are allowed and all subscribers will be notified upon a message.

Message	Description
ERRMAN_IRQ_POWER_LOSS	A power loss has been detected
ERRMAN_IRQ_EDAC_MULTIPLE_ERR_OTHER	Multiple EDAC errors that are not critical have been detected
ERRMAN_IRQ_PULSE_COMMAND	A pulse command has been detected

5.3.3.2. RTEMS application example

In order to use the error manager driver on RTEMS environment, the following code structure is suggested to be used:

```
#include <bsp.h>
#include <fcntl.h>
#include <unistd.h>
#include <errno.h>
#include <bsp/error_manager_rtems.h>

#define
CONFIGURE_APPLICATION_NEEDS_ERROR_MANAGER_DRIVER

#include <bsp/bsp_confdefs.h>
#include <rtems/confdefs.h>

#define CONFIGURE_INIT
rtems_task Init (rtems_task_argument argument);

rtems_task Init (rtems_task_argument ignored)
{
}
```

Inclusion of `<fcntl.h>` and `<unistd.h>` are required for using the POSIX functions: `open`, `close`, `ioctl`.

Inclusion of `<errno.h>` is required for retrieving error values on failures.

Inclusion of `<bsp/error_manager.h>` is required for accessing error manager device name `RTEMS_ERROR_MANAGER_DEVICE_NAME`.

`CONFIGURE_APPLICATION_NEEDS_ERROR_MANAGER_DRIVER` must be defined for using the error manager driver. By defining this as part of RTEMS configuration, the driver will automatically be initialised at boot up.

5.3.4. Limitations

Many of the error mechanisms are currently unverifiable outside of radiation testing due to the lack of mechanisms of injecting errors in this release.

5.4. SCET

5.4.1. Description

This section describes the driver as a utility for accessing the SCET device.

5.4.2. RTEMS API

This API represents the driver interface from a user application's perspective for the RTEMS driver.

The driver functionality is accessed through RTEMS POSIX API for ease of use. In case of failure on a function call, *errno* value is set for determining the cause.

SCET accesses can either be done by reading and writing to the device file. In this way the second and subsecond values can be read and/or modified.

The SCET RTEMS driver also supports a number of different IOCTLs.

Finally there is a message queue interface allowing the application to act upon different events.

5.4.2.1. int open(...)

Opens access to the device, it can only be opened once at a time.

Argument name	Type	Direction	Description
filename	char *	in	The absolute path to the file that is to be opened. SCET device is defined as RTEMS_SCET_DEVICE_NAME.
oflags	int	in	A bitwise 'or' separated list of values that determine the method in which the file is to be opened (whether it should be read only, read/write, whether it should be cleared when opened, etc).

Return value	Description
*	A file descriptor for the device on success
- 1	see <i>errno</i> values
errno values	
EALREADY	Device already opened

5.4.2.2. int close(...)

Closes access to the device.

Argument name	Type	Direction	Description
fd	Int	in	File descriptor received at open

Return value	Description
0	Device closed successfully

5.4.2.3. int ioctl(...)

ioctl allows for disabling/enabling of the SCET and setting of the timeout.

Argument name	Type	Direction	Description
fd	Int	in	File descriptor received at open
cmd	Int	in	Command to send
val	Int	in	Value to write or a pointer to a buffer where data will be written.

Command table	Type	Direction	Description
SCET_GET_SECONDS_IOCTL	uint32_t	out	Returns the current number of seconds
SCET_GET_SUBSECONDS_IOCTL	uint32_t	out	Returns the current fraction of a second
SCET_GET_PPS_SOURCE_IOCTL	uint32_t	out	Returns the current set PPS source
SCET_GET_GP_TRIGGER_LEVEL_IOCTL	uint32_t	in/out	val input argument is the GP Trigger. Returns the currently configured level of the selected GP trigger
SCET_GET_INTERRUPT_ENABLE_IOCTL	uint32_t	out	Returns the current interrupt level register
SCET_GET_INTERRUPT_STATUS_IOCTL	uint32_t	out	Returns the current interrupt status register
SCET_GET_PPS_ARRIVE_COUNTER_IOCTL	uint32_t	out	Returns the PPS arrived counter. Bit 23:16 contains lower 8 bits of second. Bit 15:0 contains fraction of second
SCET_GET_GP_TRIGGER_COUNTER_IOCTL	uint32_t *	in/out	Pointer input argument is the GP trigger. Returns the counter of the selected GP trigger. Bit 23:16 contains lower 8 bits of second. Bit 15:0 contains fraction of second
SCET_GET_SECONDS_ADJUST_IOCTL	int32_t	out	Returns the value of the second adjust register
SCET_GET_SUBSECONDS_ADJUST_IOCTL	int32_t	out	Returns the value of the subsecond adjust register
SCET_GET_PPS_O_EN_IOCTL	uint32_t	out	Returns whether the external PPS out driver is enabled or not. 0 = Driver is disabled 1 = Driver is enabled
SCET_SET_SECONDS_IOCTL	int32_t	in	Input argument is the new second value to set
SCET_SET_SUBSECONDS_IOCTL	int32_t	in	Input argument is the new subsecond value to set
SCET_SET_INTERRUPT_ENABLE_IOCTL	uint32_t	in	Sets the interrupt enable mask register
SCET_SET_INTERRUPT_STATUS_IOCTL	uint32_t	in	Sets the interrupt status register
SCET_SET_PPS_SOURCE_IOCTL	uint32_t	in	Sets the PPS source. 0 = External PPS source 1 = Internal PPS source

SCET_SET_GP_TRIGGER_LEVEL_IOCTL	uint32_t *	in/out	Pointer input argument selects which GP trigger. Return value is the current value of that trigger. 0 = trigger activates on 0 to 1 transition 1 = trigger activates on 1 to 0 transition
SCET_SET_PPS_O_EN_IOCTL	uint32_t	In	Controls if the external PPS out driver is enabled or not. 0 = Driver is disabled 1 = Driver is enabled

Return value	Description
0	Command executed successfully
-1	see <i>errno</i> values
errno values	
RTEMS_NOT_DEFINED	Invalid IOCTL
EINVAL	Invalid value supplied to IOCTL

5.4.3. Usage

The main purpose of the SCET IP and driver is to track the time since power on and to act as a source of timestamps.

By utilizing the GP triggers one can trap the timestamp of different events. An interrupt trigger can optionally be set up to notify the CPU of that the GP trigger has fired.

If an external PPS source is used, an interrupt trigger can be used to synchronize the SCET by reading out the SCET second and subsecond value at the time of the external PPS trigger. This value can then be subtracted from the current second and subsecond value to calculate a time difference.

This time difference can then be written to the adjustment registers to align the local time to the external pulse.

5.4.3.1. RTEMS

The RTEMS driver must be opened before it can access the SCET device. Once opened, all provided operations can be used as described in the RTEMS API defined in subchapter 5.2.2. And, if desired, the device can be closed when not needed.

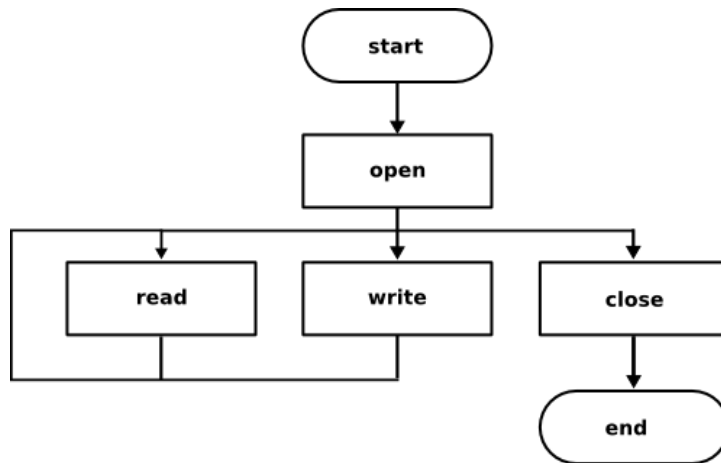


Figure 5-4 - RTEMS driver usage description

5.4.3.1.1. Time handling

Getting the current SCET time in RTEMS can be done in two ways:

1. Using read call, reading 6 bytes.

The first 4 bytes contains the second count.

The two last bytes contain the subsecond count.

2. Using the SCET_GET_SECONDS_IOCTL and SCET_GET_SUBSECONDS_IOCTL system calls defined in 5.4.2.3.

Adjusting the SCET time is done the same way as getting the SCET time but reversed. You can either write 6 bytes to the device.

1. The first 4 bytes contains the second count **difference** to adjust with.

The last 2 bytes contains the subsecond count **difference** to adjust with.

2. Using the SCET_SET_SECONDS_IOCTL and SCET_SET_SUBSECONDS_IOCTL system calls defined in 5.4.2.3.

Negative adjustment is done by writing data in two complement notations.

5.4.3.1.2. Event callback via message queue

The SCET driver exposes three message queues.

This queue is used to emit messages from the driver to the application.

A single subscriber is allowed for each queue.

'S', 'P', 'S' handles PPS related messages with a prefix of:

SCET_INTERRUPT_STATUS_*

Event name	Description
PPS_ARRIVED	An external PPS signal has arrived. Use the SCET_GET_PPS_ARRIVE_COUNTER_IOCTL to get the timestamp of the external PPS signal in relation to the local SCET counter
PPS_LOST	The external PPS signal is lost
PPS_FOUND	The external PPS signal was found

'S', 'G', 'T', '0' handles messages sent from the general purpose trigger 0.

Event name	Description
TRIGGER0	Trigger 0 was triggered

'S', 'G', 'T', '1' handles messages sent from the general purpose trigger 1.

Event name	Description
TRIGGER1	Trigger 1 was triggered

'S', 'G', 'T', '2' handles messages sent from the general purpose trigger 2.

Event name	Description
TRIGGER2	Trigger 2 was triggered

Trigger 3? Ska inte den finnas?

5.4.3.2. Typical SCET use case

A typical SCET use case scenario is to connect a GPS PPS pulse to the PPS input of the board. On every PPS_ARRIVED message the time difference is calculated and the internal SCET counter is adjusted.

5.4.3.3. RTEMS application example

In order to use the scet driver on RTEMS environment, the following code structure is suggested to be used:

```
#include <bsp.h>
#include <fcntl.h>
#include <unistd.h>
#include <errno.h>
#include <bsp/scet_rtems.h>

#define CONFIGURE_APPLICATION_NEEDS_SCET_DRIVER
#define CONFIGURE_MAXIMUM_MESSAGE_QUEUES 20

#include <bsp/bsp_confdefs.h>
#include <rtems/confdefs.h>

#define CONFIGURE_INIT
rtems_task Init (rtems_task_argument argument);

rtems_task Init (rtems_task_argument ignored)
{
}
```

Inclusion of `<fcntl.h>` and `<unistd.h>` are required for using the POSIX functions:
`open, close, ioctl.`

Inclusion of `<errno.h>` is required for retrieving error values on failures.

Inclusion of `<bsp/scet_rtems.h>` is required for accessing scet device name
`RTEMS_SCET_DEVICE_NAME.`

`CONFIGURE_APPLICATION_NEEDS_SCET_DRIVER` must be defined for using the scet driver. By defining this as part of RTEMS configuration, the driver will automatically be initialized at boot up.

5.5. UART

5.5.1. Description

This driver is using the de facto standard interface for a 16550D UART given in [RD5]. As such, it is an 8 bit interface with a maximum FIFO level of 16 bytes and as such does not easily lend itself to high-speed communication exchanges for longer periods of time.

5.5.2. RTEMS API

This API represents the driver interface of the module from an RTEMS user application's perspective.

The driver functionality is accessed through the RTEMS POSIX API for ease of use. In case of a failure on a function call, the *errno* value is set for determining the cause.

5.5.2.1. Function `int open(...)`

Opens access to the requested UART. Only blocking mode is supported.

Upon each open call the device interface is reset to 115200 bps and its default mode according to the table below.

Argument name	Type	Direction	Description
Path	const char *	In	The absolute path to the file that is to be opened. See table below for uart naming.
Oflag	Int	In	A bitwise 'or' separated list of values that determine the method in which the file is to be opened (whether it should be read only, read/write etc). See below.

Flags	Description
O_RDONLY	Open for reading only.
O_WRONLY	Open for writing only.
O_RDWR	Open for reading and writing.

Return value	Description
Fildes	A file descriptor for the device on success
-1	See <i>errno</i> values
errno values	
ENODEV	Device does not exist
EALREADY	Device is already open

Device name	Description
/dev/uart0	Ordinary UART, default mode RS422
/dev/uart1	Ordinary UART, default mode RS422
/dev/uart2	Ordinary UART, default mode RS422
/dev/uart3	Ordinary UART, default mode RS422

/dev/uart4	Ordinary UART, default mode RS422
/dev/uart6	Ordinary UART, RS485 only
/dev/uart7	Ordinary UART, RS485 only

5.5.2.2. Function int close(...)

Closes access to the device and disables the line drivers.

Argument name	Type	Direction	Description
Fildes	Int	In	File descriptor received at open

Return value	Description
0	Device closed successfully

5.5.2.3. Function int read(...)

Read data from the UART. The call blocks until data is received from the UART RX FIFO.
Please note that it is not uncommon for the read call to return less data than requested.

Argument name	Type	Direction	Description
Fildes	Int	In	File descriptor received at open
Buf	void *	In	Pointer to character buffer to write data to
Nbytes	unsigned int	In	Number of bytes to read

Return value	Description
> 0	Number of bytes that were read.
0	A parity / framing / overflow error occurred. The RX data path has been flushed. Data was lost.
- 1	see <i>errno</i> values
errno values	
EPERM	Device not open
EINVAL	Invalid number of bytes to be read

5.5.2.4. Function int write(...)

Write data to the UART. The write call is blocking until all data have been transmitted.

Argument name	Type	Direction	Description
Fildes	Int	In	File descriptor received at open
Buf	const void *	In	Pointer to character buffer to read data from
Nbytes	unsigned int	In	Number of bytes to write

Return value	Description
≥ 0	Number of bytes that were written.
- 1	see <i>errno</i> values
errno values	
EINVAL	Invalid number of bytes to be written.

5.5.2.5. int ioctl(...)

ioctl allows for toggling the RS422/RS485/Loopback mode and setting the baud rate.

RS422/RS485 Mode selection is not applicable for safe bus and power ctrl UART.

Argument name	Type	Direction	Description
Fd	Int	In	File descriptor received at open
Cmd	Int	In	Command to send
Val	Int	In	Value to write or a pointer to a buffer where data will be written.

Command table	Type	Direction	Description
UART_SET_BITRATE_IOCTL	uint32_t	in	Sets the bitrate of the line interface: 10 = 375000 bps 9 = 153600 bps 8 = 115200 bps (default) 7 = 75600 bps 6 = 57600 bps 5 = 38400 bps 4 = 19200 bps 3 = 9600 bps 2 = 4800 bps 1 = 2400 bps 0 = 1200 bps
UART_MODE_SELECT_IOCTL	uint32_t	in	Sets the mode of the interface. 0 = RS422 (default) 1 = RS485 2 = Loopback mode (TX connected to RX internally)
UART_RX_FLUSH_IOCTL	uint32_t	in	Flushes the RX software FIFO
UART_SET_PARITY_IOCTL	uint32_t	In	Sets parity: 0 = No parity 1 = Odd parity 2 = Even parity

Return value	Description
0	Command executed successfully
-1	see <i>errno</i> values
errno values	
RTEMS_NOT_DEFINED	Invalid IOCTL
EINVAL	Invalid value supplied to IOCTL

5.5.3. Usage

The following #define needs to be set by the user application to be able to use the UARTs:

CONFIGURE_APPLICATION_NEEDS_UART_DRIVER

5.5.3.1. RTEMS application example

In order to use the uart driver on RTEMS environment, the following code structure is suggested to be used:

```
#include <bsp.h>
#include <fcntl.h>
#include <unistd.h>
#include <errno.h>
#include <bsp/uart_rtems.h>

#define CONFIGURE_APPLICATION_NEEDS_UART_DRIVER
#define CONFIGURE_SEMAPHORES 40

#include <bsp/bsp_confdefs.h>
#include <rtems/confdefs.h>

#define CONFIGURE_INIT
rtems_task Init (rtems_task_argument argument);

rtems_task Init (rtems_task_argument ignored){}
```

Inclusion of <fcntl.h> and <unistd.h> are required for using the POSIX functions: open, close, ioctl.

Inclusion of <errno.h> is required for retrieving error values on failures.

Inclusion of <bsp/uart_rtems.h> is required for accessing the uarts.

5.5.3.2. Parity, framing and overrun error notification

Upon receiving a parity, framing or an overrun error the read call returns 0 and the internal rx queue is flushed.

5.5.4. Limitations

8 data bits only.

1 stop bit only.

No configuration of RX watermark level, fixed to 8.

No hardware flow control support.

5.6. UART32

5.6.1. Description

This driver software for the UART32 IP 104 513 [RD1], handles the setup and transfer of serial data to memory. This is a high-speed receive-only UART.

5.6.2. RTEMS API

This API represents the driver interface of the module from an RTEMS user application's perspective.

The driver functionality is accessed through the RTEMS POSIX API for ease of use. In case of a failure on a function call, the *errno* value is set for determining the cause.

5.6.2.1. Enum `rtems_uart32_ioctl_baudrate_e`

Enumerator for the baudrate of the serial link.

Enumerator	Description
UART32_IOCTL_BAUDRATE_10M	10 MBaud
UART32_IOCTL_BAUDRATE_5M	5 MBaud
UART32_IOCTL_BAUDRATE_2M	2 MBaud
UART32_IOCTL_BAUDRATE_1M	1 MBaud
UART32_IOCTL_BAUDRATE_115200	115200 Baud

5.6.2.2. Enum `rtems_uart32_ioctl_endian_e`

Enumerator for the endianness of the DMA transfer.

Enumerator	Description
UART32_IOCTL_ENDIAN_BIG	Big endian
UART32_IOCTL_ENDIAN_LITTLE	Little endian

5.6.2.3. Function `int open(...)`

Opens access to the requested UART32. Upon each open call the device interface is reset to 10MBaud and big endian mode.

Argument name	Type	Direction	Description
pathname	const char *	in	The absolute path to the UART32 to be opened. UART32 device is defined as <code>UART32_DEVICE_NAME</code> .
flags	int	in	Access mode flag, only <code>O_RDONLY</code> is supported.

Return value	Description
Fildes	A file descriptor for the device on success
-1	See <i>errno</i> values
errno values	

EEXISTS	Device already exists
EALREADY	Device is already open
EINVAL	Invalid options

5.6.2.4. Function int close(...)

Closes access to the device.

Argument name	Type	Direction	Description
fd	int	in	File descriptor received at open.

Return value	Description
0	Device closed successfully
-1	See <i>errno</i> values
errno values	
EINVAL	Invalid options

5.6.2.5. Function ssize_t read(...)

Read data from the UART32. The call block until all data has been received from the UART32 or an error has occurred.

If any error condition occurs, the read will return zero bytes.

Note! Given buffer must be aligned to `CPU_STRUCTURE_ALIGNMENT` and the size must be a multiple of `CPU_STRUCTURE_ALIGNMENT`. It is recommended to assign the buffer in the following way:

```
uint8_t CPU_STRUCTURE_ALIGNMENT buffer[BUFFER_SIZE];
```

Argument name	Type	Direction	Description
fd	int	in	File descriptor received at open.
buf	void*	in	Pointer to character buffer to write data into.
count	size_t	in	Number of bytes to read. Maximum number of bytes is 16777216.

Return value	Description
>=0	Number of bytes that were read.
-1	See <i>errno</i> values
errno values	
EINVAL	Invalid options

5.6.2.6. Function int ioctl(...)

Input/output control for UART32.

Argument name	Type	Direction	Description
fd	int	in	File descriptor received at open.
cmd	int	in	Command to send.
val	uint32_t / uint32t*	in/out	Value to write or a pointer to a buffer where data will be written.

Command table	Type	Direction	Description
UART32_SET_BAUDRATE_IOCTL	uint32_t	in	Sets the baudrate for the UART32, see [5.6.2.1].
UART32_SET_ENDIAN_IOCTL	uint32_t	in	Sets the endian for the transfer, see [5.6.2.2].
UART32_GET_BURST_SIZE_IOCTL	uint32_t	out	Get the number of bytes in the burst for the UART32.

Return value	Description
0	Command executed successfully
-1	See <i>errno</i> values
errno values	
EINVAL	Invalid options

5.6.3. Usage description

The following #define needs to be set by the user application to be able to use the UART32:

```
CONFIGURE_APPLICATION_NEEDS_UART32_DRIVER
```

5.6.3.1. RTEMS application example

In order to use the UART32 driver on RTEMS environment, the following code structure is suggested to be used:

```
#include <bsp.h>
#include <fcntl.h>
#include <unistd.h>
#include <errno.h>
#include <bsp/uart32_rtems.h>

#define CONFIGURE_APPLICATION_NEEDS_UART32_DRIVER

#include <bsp/bsp_confdefs.h>
#include <rtems/confdefs.h>

#define CONFIGURE_INIT
rtems_task Init (rtems_task_argument argument);

rtems_task Init (rtems_task_argument argument) {
    int read_fd;
    uint32_t buffer[4];
    ssize_t size;

    read_fd = open(UART32_DEVICE_NAME, O_RDONLY);
    size = read(read_fd, &buffer, 4);
    status = close(read_fd);
}
```

Inclusion of `<fcntl.h>` and `<unistd.h>` are required for using the POSIX functions: `open`, `close`, `ioctl`.

Inclusion of `<errno.h>` is required for retrieving error values on failures.

Inclusion of `<bsp/uart32_rtems.h>` is required for accessing the UART32.

5.6.4. Limitations

The driver has limited UART functionality and can only receive data.

Data length is always 8 bits, no parity check and only 1 stop bit is used.

The receive buffer must be aligned to `CPU_STRUCTURE_ALIGNMENT` and the size must be a multiple of `CPU_STRUCTURE_ALIGNMENT`

5.7. Mass memory

5.7.1. Description

This section describes the mass memory driver's design and usability.

5.7.2. RTEMS API

This API represents the driver interface from a user application's perspective for the RTEMS driver.

The driver functionality is accessed through RTEMS POSIX API for ease of use. In case of failure on a function call, *errno* value is set for determining the cause.

5.7.2.1. int open(...)

Opens access to the driver. The device can only be opened once at a time.

Argument name	Type	Direction	Description
filename	char *	in	The absolute path to the file that is to be opened. Mass memory device is defined as <code>MASSMEM_DEVICE_NAME</code> .
oflags	int	in	Device must be opened by exactly one of the symbols defined in Table 5-1.

Return value	Description
>0	A file descriptor for the device.
- 1	see <i>errno</i> values
errno values	
ENOENT	Invalid filename
EEXIST	Device already opened.

Table 5-1 - Open flag symbols

Symbol	Description
O_RDONLY	Open for reading only
O_WRONLY	Open writing only
O_RDWR	Open for reading and writing

5.7.2.2. int close(...)

Closes access to the device.

Argument name	Type	Direction	Description
fd	int	in	File descriptor received at <code>open</code> .

Return value	Description
0	Device closed successfully
-1	see <i>errno</i> values

errno values	
EBADF	The file descriptor <i>fd</i> is not an open file descriptor

5.7.2.3. size_t lseek(...)

Sets page offset for read/ write operations.

Argument name	Type	Direction	Description
fd	int	in	File descriptor received at <code>open</code> .
offset	off_t	in	Page number.
whence	int	in	Must be set to <code>SEEK_SET</code> .

Return value	Description
offset	Page number
- 1	see <i>errno</i> values
errno values	
EBADF	The file descriptor <i>fd</i> is not an open file descriptor
EINVAL	The whence argument is not a proper value, or the resulting file offset would be negative for a regular file, block special file, or directory.
EOVERFLOW	The resulting file offset would be a value which cannot be represented correctly in an object of type <code>off_t</code> .

5.7.2.4. size_t read(...)

Reads requested size of bytes from the device starting from the offset set in `lseek`.

Note! For iterative read operations, `lseek` must be called to set page offset **before** each read operation.

Argument name	Type	Direction	Description
fd	int	in	File descriptor received at <code>open</code> .
buf	void *	in	Character buffer where to store the data
nbytes	size_t	in	Number of bytes to read into <u><i>buf</i></u> .

Return value	Description
>0	Number of bytes that were read.
- 1	see <i>errno</i> values
errno values	
EBADF	The file descriptor <i>fd</i> is not an open file descriptor
EINVAL	Page offset set in <code>lseek</code> is out of range or <i>nbytes</i> is too large and reaches a page that is out of range.

EBUSY	Device is busy with previous read/write operation.
-------	--

5.7.2.5. size_t write(...)

Writes requested size of bytes to the device starting from the offset set in `lseek`.

Note! For iterative write operations, `lseek` must be called to set page offset before each write operation.

Argument name	Type	Direction	Description
<code>fd</code>	<code>int</code>	in	File descriptor received at <code>open</code> .
<code>buf</code>	<code>void *</code>	in	Character buffer to read data from
<code>nbytes</code>	<code>size_t</code>	in	Number of bytes to write from <code>buf</code> .

Return value	Description
<code>>0</code>	Number of bytes that were written.
<code>-1</code>	see <i>errno</i> values
errno values	
EBADF	The file descriptor <code>fd</code> is not an open file descriptor
EINVAL	Page offset set in <code>lseek</code> is out of range or <code>nbytes</code> is too large and reaches a page that is out of range.
EAGAIN	Driver failed to write data. Try again.

5.7.2.6. int ioctl(...)

Additional supported operations via POSIX Input/Output Control API.

Argument name	Type	Direction	Description
<code>fd</code>	<code>int</code>	in	File descriptor received at <code>open</code> .
<code>cmd</code>	<code>int</code>	in	Command defined in subchapters 5.7.2.6.1 to 5.7.2.6.9.
<code>value</code>	<code>void *</code>	in	The value relating to command operation as defined in subchapters 5.7.2.6.1 to 5.7.2.6.9.

5.7.2.6.1. Bad block check

Checks if the given block is a bad block.

Command	Type	Direction	Description
MASSMEM_IO_BAD_BLOCK_CHECK	<code>uint32_t</code>	in	Block number.

Return value	Description
<code>0</code>	Block is OK.
<code>-1</code>	Bad block

5.7.2.6.2. Reset mass memory device

Command	Type	Direction	Description
MASSMEM_IO_RESET			

Return value	Description
0	Always

5.7.2.6.3. Read status data

Command	Type	Direction	Description
MASSMEM_IO_READ_STATUS_DATA	uint32_t*	out	

Return value	Description
≥0	Status register value

5.7.2.6.4. Read control status data

Command	Type	Direction	Description
MASSMEM_IO_READ_CTRL_STATUS	uint8_t*	out	

Return value	Description
0	Always

5.7.2.6.5. Read EDAC register data

Command	Value type	Direction	Description
MASSMEM_IO_READ_EDAC_STATUS	uint8_t*	out	

Return value	Description
0	Always

5.7.2.6.6. Read ID

Command	Value type	Direction	Description
MASSMEM_IO_READ_ID	uint8_t*	out	Of type <code>massmem_cid_t</code> .

Return value	Description
0	Always

5.7.2.6.7. Erase block

Command	Value type	Direction	Description
MASSMEM_IO_ERASE_BLOCK	uint32_t	in	Block number

Return value	Description
0	Always

5.7.2.6.8. Read spare area

Reads the spare area with given data.

Command	Value type	Direction	Description
MASSMEM_IO_READ_SPARE_AREA	uint8_t*	in/out	Of type <code>massmem_ioctl_spare_area_args_t</code> .

Return value	Description
0	Read operation was successful.
-1	Read operation failed.

5.7.2.6.9. Program spare area

Programs the spare area from the given data

Command	Value type	Direction	Description
MASSMEM_IO_PROGRAM_SPARE_AREA	uint8_t*	in/out	Of type <code>massmem_ioctl_spare_area_args_t</code>

Return value	Description
0	Program operation was successful.
-1	Program operation failed.

5.7.3. Usage

5.7.3.1. RTEMS

5.7.3.1.1. Overview

The RTEMS driver accesses the mass memory by the reference a page number. There are `MASSMEM_BLOCKS` blocks starting from block number 0 and `MASSMEM_PAGES_PER_BLOCK` pages within each block starting from page 0. Each page is of size `MASSMEM_PAGE_SIZE` bytes.

When writing new data into a page, the memory area must be in its reset value. If there is data that was previously written to a page, the block where the page resides must first be erased in order to clear the page to its reset value. **Note** that the whole block is erased, not only the page.

It is the user application's responsibility to make sure any data the needs to be preserved after the erase block operation must first be read and rewritten after the erase block operation, with the new page information.

5.7.3.1.2. Usage

The RTEMS driver must be opened before it can access the mass memory flash device. Once opened, all provided operations can be used as described in the subchapter 5.7.2. And, if desired, the access can be closed when not needed.

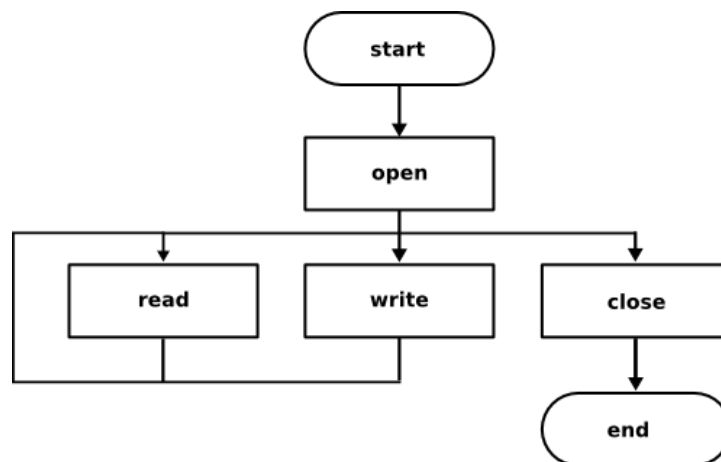


Figure 5-5 - RTEMS driver usage description

Note! All calls to RTEMS driver are blocking calls.

5.7.3.1.3. RTEMS application example

In order to use the mass memory flash driver in RTEMS environment, the following code structure is suggested to be used:

```
#include <bsp.h>
#include <fcntl.h>
#include <unistd.h>
#include <errno.h>
#include <bsp/massmem_flash_rtems.h>

#define CONFIGURE_APPLICATION_NEEDS_MASS_MEMORY_FLASH_DRIVER
#define CONFIGURE_INIT

rtems_task Init (rtems_task_argument argument);

#include <bsp/bsp_confdefs.h>
#include <rtems/confdefs.h>

rtems_task Init (rtems_task_argument argument)
{
    .
    fd = open(MASSMEM_DEVICE_NAME, O_RDWR);
    .
}
```

Inclusion of `<fcntl.h>` and `<unistd.h>` are required for using the POSIX functions `open`, `close`, `lseek`, `read` and `write` and `ioctl` functions for accessing driver.

Inclusion of `<errno.h>` is required for retrieving error values on failures.

Inclusion of `<bsp/massmem_flash_rtems.h>` is required for driver related definitions .

Inclusion of `<bsp/bsp_confdefs.h>` is required to initialise the driver at boot up.

`CONFIGURE_APPLICATION_NEEDS_MASSMEM_FLASH_DRIVER` must be defined for using the driver. This will automatically initialise the driver at boot up.

5.7.4. Limitations

The TCM mass memory interface can currently only handle multiple consecutive RMAP write commands of size 1200 bytes or below.

5.8. Spacewire

5.8.1. Description

This section describes the SpaceWire driver's design and usability.

5.8.2. RTEMS API

This API represents the driver interface from a user application's perspective for the RTEMS driver.

The driver functionality is accessed through RTEMS POSIX API for ease of use. In case of failure on a function call, *errno* value is set for determining the cause. Additional functionalities are supported via POSIX Input/Output Control API as described in subchapter 5.8.2.5.

5.8.2.1. int open(...)

Registers the application to the device name for data transactions. Although multiple accesses for data transaction is allowed, only one access per unique device name is valid. Device name must be set with a logical number as described in usage description in subchapter 5.8.3.1.

Argument name	Type	Direction	Description
filename	char *	in	Device name to register to for data transaction.
oflags	int	in	Device must be opened by exactly one of the symbols defined in Table 5-2.

Return value	Description
>0	A file descriptor for the device.
- 1	see <i>errno</i> values
errno values	
ENOENT	Invalid device name
EEXIST	Device already opened.
EAGAIN	Opening of device failed due to internal error. Try again.

Table 5-2 - Open flag symbols

Symbol	Description
O_RDONLY	Open for reading only
O_WRONLY	Open writing only
O_RDWR	Open for reading and writing

5.8.2.2. int close(...)

Deregisters the device name from data transactions.

Argument name	Type	Direction	Description
fd	int	in	File descriptor received at <code>open</code> .

Return value	Description
0	Device name deregistered successfully
-1	see <i>errno</i> values
errno values	
EBADF	The file descriptor <i>fd</i> is not an open file descriptor

5.8.2.3. size_t read(...)

Receives a packet.

Note! Given buffer must be aligned to `CPU_STRUCTURE_ALIGNMENT`. It is recommended to assign the buffer in the following way:

```
uint8_t CPU_STRUCTURE_ALIGNMENT buf_rx[PACKET_SIZE];
```

Note! This call is blocking until a package for the logic address is received

Argument name	Type	Direction	Description
fd	int	in	File descriptor received at <code>open</code> .
buf	void *	in	Character buffer where to store the packet
nbytes	size_t	in	<i>buf</i> size in bytes.

Return value	Description
>0	Received size of the actual packet. Can be less than <i>nbytes</i> .
- 1	see <i>errno</i> values
errno values	
EBADF	The file descriptor <i>fd</i> is not an open file descriptor
EINVAL	<i>buf</i> size is 0.

5.8.2.4. size_t write(...)

Transmits a packet.

Note! Given buffer must be aligned to `CPU_STRUCTURE_ALIGNMENT`. It is recommended to assign the buffer in the following way:

```
uint8_t CPU_STRUCTURE_ALIGNMENT buf_rx[PACKET_SIZE];
```

Note! A packet must be of a size of at least 4 bytes.

Note! This call is blocking until the package is transmitted.

Argument name	Type	Direction	Description
fd	int	in	File descriptor received at <code>open</code> .
buf	void *	in	Character buffer containing the packet.
nbytes	size_t	in	Packet size in bytes.

Return value	Description
>0	Number of bytes that were transmitted.
- 1	see <i>errno</i> values
errno values	
EBADF	The file descriptor <i>fd</i> is not an open file descriptor
EINVAL	Packet size is 0.

5.8.2.5. int ioctl(...)

Additional supported operations via POSIX Input/Output Control API.

Argument name	Type	Direction	Description
fd	int	in	A file descriptor received at <code>open</code> .
cmd	int	in	Command defined in subchapter 5.8.2.5.1
value	void *	in	The value relating to command operation as defined in subchapter 5.8.2.5.1.

5.8.2.5.1. Mode setting

Sets the device into the given mode.

Note! The mode setting affects the SpaceWire device and therefore all file descriptors registered to it.

Command	Type	Direction	Description
SPWN_IOCTL_MODE_SET	uint32_t	in	SPWN_IOCTL_MODE_NORMAL for normal mode or SPWN_IOCTL_MODE_LOOPBACK for loopback mode

Return value	Description
0	Given mode was set
- 1	see <i>errno</i> values
	errno values
EINVAL	Invalid mode.

5.8.3. Usage

5.8.3.1. RTEMS

5.8.3.1.1. Overview

The driver provides SpaceWire link setup and data transaction via the SpaceWire device. Each application that wants to communicate via the SpaceWire device must register with a logical address.

The logical address is tied to a device number. To register to the device, the application must use the predefined string `SPWN_DEVICE_0_NAME_PREFIX` with a chosen logical address to register itself to the driver. See code example in subchapter 5.8.3.1.3. The registration is done by function `open` and deregistered by the function `close`.

Only one logical address can be registered at a time yet multiple logical addresses can be used at the same time within an application.

Logical addresses between 0 – 31 and 255 are reserved by the ESA's ECSS SpaceWire standard and cannot be registered to.

Note! A packet buffer must be aligned to `CPU_STRUCTURE_ALIGNMENT` in order to handle packet's transmission and reception correctly. It is therefore recommended to assign the buffer in the following way:

```
uint8_t CPU_STRUCTURE_ALIGNMENT buf_rx[PACKET_SIZE];
```

5.8.3.1.2. Usage

The application must first register to a device name before it can be accessed for data transaction. Once registered via function `open`, all provided operations can be used as described in the subchapter 5.8.2. Additionally, if desired, the access can be closed when not needed.

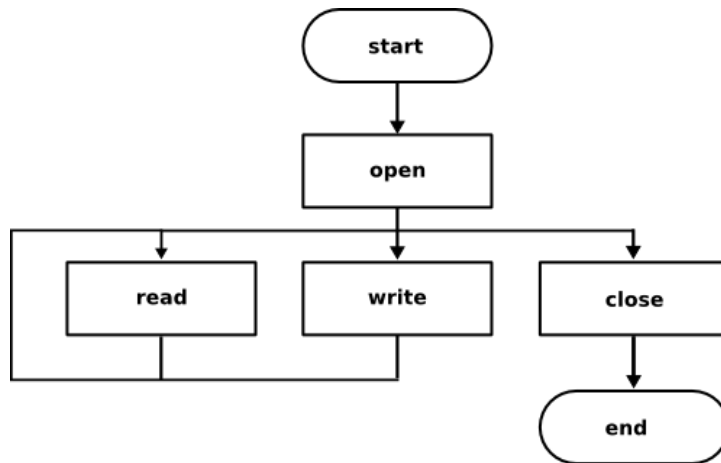


Figure 5-6 - RTEMS driver usage description

Note! All calls to RTEMS driver are blocking calls.

5.8.3.1.3. RTEMS application example

In order to use the driver in RTEMS environment, the following code structure is suggested to be used:

```
#include <bsp.h>
#include <fcntl.h>
#include <unistd.h>
#include <errno.h>
#include <bsp/spacewire_node_rtems.h>

.
.
#define CONFIGURE_APPLICATION_NEEDS_SPACEWIRE_DRIVER

#define RESOURCES_MEM_SIZE (512*1024) /* 1 Mb */
#define CONFIGURE_EXECUTIVE_RAM_SIZE RESOURCES_MEM_SIZE
#define CONFIGURE_MAXIMUM_TIMERS 1 /* Needed by driver */
#define CONFIGURE_INIT

rtems_task Init (rtems_task_argument argument);

#include <bsp/bsp_confdefs.h>
#include <rtems/confdefs.h>

uint8_t CPU_STRUCTURE_ALIGNMENT buf_rx[PACKET_SIZE];
uint8_t CPU_STRUCTURE_ALIGNMENT buf_tx[PACKET_SIZE];

rtems_task Init (rtems_task_argument ignored)
{
    .
    fd = open(SPWN_DEVICE_0_NAME_PREFIX"42", O_RDWR);
    .
}
```

The above code registers the application for using the unique device name with the logical address 42 (SPWN_DEVICE_0_NAME_PREFIX"42") for data transaction.

Two buffers, `buf_tx` and `buf_rx`, are aligned with `CPU_STRUCTURE_ALIGNMENT` for correctly handling DMA access regarding transmission and reception of a SpaceWire packet.

Inclusion of `<fcntl.h>` and `<unistd.h>` are required for using the POSIX functions `open`, `close`, `read` and `write` and `ioctl` functions for accessing the driver.

Inclusion of `<errno.h>` is required for retrieving error values on failures.

Inclusion of `<bsp/spacewire_node_rtems.h>` is required for driver related definitions.

Inclusion of `<bsp/bsp_confdefs.h>` is required to initialise the driver at boot up.

`CONFIGURE_APPLICATION_NEEDS_SPACEWIRE_DRIVER` must be defined for using the driver. This will automatically initialise the driver at boot up.

`CONFIGURE_EXECUTIVE_RAM_SIZE` must also be defined for objects needed by the driver.

5.8.4. Limitations

Currently, default transmission/reception bit rate is set to 50 MBAUD and cannot be altered during operation. This functionality is planned to be added in a future release.

A packet must be of a size of at **least** 4 bytes.

5.9. GPIO

5.9.1. Description

This driver software for the GPIO IP handles the setting and reading of general purpose input/output pins. It implements the standard set of device file operations according to [RD7].

The GPIO IP has, apart from logical pin and input/output operations, also a number of other features.

5.9.1.1. Falling and rising edge detection

Once configured, the GPIO IP can detect rising or falling edges on a pin and alert the driver software by the means of an interrupt.

5.9.1.2. Time stamping in SCET

Instead, or in addition to the interrupt, the GPIO IP can also signal the SCET to sample the current timer when a rising or falling edge is detected on a pin. Reading the time of the timestamp requires interaction with the SCET and exact register address depends on the current board configuration.

5.9.1.3. RTEMS differential mode

In RTEMS finally, a GPIO pin can also be set to operate in differential mode on output only. This requires two pins working in tandem and if this functionality is enabled, the driver will automatically adjust the setting of the paired pin to output mode as well. The pins are paired in logical sequence, which means that pin 0 and 1 are paired as are pin 2 and 3 etc. Thus, in differential mode it is recommended to operate on the lower numbered pin only to avoid confusion. Pins can be set in differential mode on specific pair only, i.e. both normal single ended and differential mode pins can operate simultaneously (though not on the same pins obviously).

5.9.2. RTEMS API

This API represents the driver interface of the module from an RTEMS user application's perspective.

The driver functionality is accessed through the RTEMS POSIX API for ease of use. In case of a failure on a function call, the *errno* value is set for determining the cause.

5.9.2.1. Function `int open(...)`

Opens access to the specified GPIO pin, but do not reset the pin interface and instead retains the settings from any previous access.

Argument name	Type	Direction	Description
pathname	const char *	in	The absolute path to the GPIO pin to be opened. All possible paths are given by "/dev/gpioX" where X matches 0-31. The actual number of devices available depends on the current hardware configuration.
flags	Int	in	Access mode flag, only O_RDONLY is supported.

Return value	Description
Fildes	A file descriptor for the device on success
-1	See <i>errno</i> values
errno values	
EEXISTS	Device already exists
EALREADY	Device is already open
EINVAL	Invalid options

5.9.2.2. Function int close(...)

Closes access to the GPIO pin.

Argument name	Type	Direction	Description
fd	Int	in	File descriptor received at open.

Return value	Description
0	Device closed successfully
-1	See <i>errno</i> values
errno values	
EINVAL	Invalid options

5.9.2.3. Function ssize_t read(...)

Reads the current value of the specified GPIO pin. If no edge detection have been enabled, this call will return immediately. With edge detection enabled, this call will block with a timeout until the pin changes status such that it triggers the edge detection. The timeout can be adjusted using an ioctl command, but defaults to zero - blocking indefinitely, see also 5.9.2.4.

Argument name	Type	Direction	Description
fd	Int	in	File descriptor received at open.
buf	void*	In	Pointer to character buffer to write data into.
count	size_t	In	Number of bytes to read

Return value	Description
>=0	Number of bytes that were read.
-1	See <i>errno</i> values
errno values	
EINVAL	Invalid options
ETIMEDOUT	Driver timed out waiting for the edge detection to trigger

5.9.2.4. Function int ioctl(...)

The input/output control function can be used to configure the GPIO pin as a complement to the simple data settings using the read/write file operations.

Argument name	Type	Direction	Description
fd	Int	in	File descriptor received at open.
cmd	Int	in	Command to send.
val	uint32_t	in/out	Data according to the specific command.

Command table	Type	Direction	Description
GPIO_IOCTL_GET_DIRECTION	uint32_t	out	Get input/output direction of the pin. '0' output mode '1' input mode
GPIO_IOCTL_SET_DIRECTION	uint32_t	in	Set input/output direction of the pin. '0' output mode '1' input mode
GPIO_IOCTL_GET_FALL_EDGE_DETECTION	uint32_t	out	Get falling edge detection status of the pin. '0' detection disabled '1' detection enabled
GPIO_IOCTL_SET_FALL_EDGE_DETECTION	uint32_t	in	Set falling edge detection configuration of the pin. '0' detection disabled '1' detection enabled
GPIO_IOCTL_GET_RISE_EDGE_DETECTION	uint32_t	out	Get rising edge detection status of the pin. '0' detection disabled '1' detection enabled
GPIO_IOCTL_SET_RISE_EDGE_DETECTION	uint32_t	in	Set rising edge detection configuration of the pin. '0' detection disabled '1' detection enabled
GPIO_IOCTL_GET_TIMESTAMP_ENABLE	uint32_t	out	Get timestamp enable status of the pin. '0' timestamp disabled '1' timestamp enabled
GPIO_IOCTL_SET_TIMESTAMP_ENABLE	uint32_t	in	Set timestamp enable configuration of the pin. '0' timestamp disabled '1' timestamp enabled
GPIO_IOCTL_GET_DIFF_MODE	uint32_t	out	Get differential mode status of the pin. '0' normal, single ended, mode '1' differential mode
GPIO_IOCTL_SET_DIFF_MODE	uint32_t	in	Set differential mode configuration of the pin. '0' normal, single ended, mode '1' differential mode
GPIO_IOCTL_GET_EDGE_TIMEOUT	uint32_t	out	Get the edge trigger timeout value in ticks. Defaults to zero which means wait indefinitely.
GPIO_IOCTL_SET_EDGE_TIMEOUT	uint32_t	in	Set the edge trigger timeout value in ticks. Zero means wait indefinitely.

Return value	Description
0	Command executed successfully
-1	See <i>errno</i> values
errno values	
EINVAL	Invalid options

5.9.3. Usage description

5.9.3.1. RTEMS application example

The following #define needs to be set by the user application to be able to use the GPIO:

CONFIGURE_APPLICATION_NEEDS_GPIO_DRIVER

```
#include <bsp.h>
#include <fcntl.h>
#include <unistd.h>
#include <errno.h>
#include <bsp/gpio_rtems.h>

#define CONFIGURE_APPLICATION_NEEDS_GPIO_DRIVER

#include <bsp/bsp_confdefs.h>
#include <rtems/confdefs.h>

#define CONFIGURE_INIT
rtems_task Init (rtems_task_argument argument);

rtems_task Init (rtems_task_argument argument) {
    rtems_status_code status;
    int read_fd;
    uint32_t buffer;
    ssize_t size;

    read_fd = open("/dev/gpio0", O_RDWR);
    status = ioctl(read_fd, GPIO_IOCTL_SET_DIRECTION,
                  GPIO_DIRECTION_IN);
    size = read(read_fd, &buffer, 1);
    status = close(read_fd);
}
```

Inclusion of `<fcntl.h>` and `<unistd.h>` are required for using the POSIX functions: `open`, `close`, `ioctl`.

Inclusion of `<errno.h>` is required for retrieving error values on failures.

Inclusion of `<bsp/gpio_rtems.h>` is required for accessing the GPIO.

5.9.4. Limitations

Differential mode works in output only.

5.10. CCSDS

5.10.1. Description

This document describes the driver as a utility for accessing the CCSDS IP.

On the telemetry, the frames are encoded with Reed Solomon encoding that conforms to the CCSDS standard with a (255-223) RS encoder implementation and an interleaving depth of 5. That makes a total frame length of 1115 bytes. The standard RS polynomial is used.

On the telecommands the BCH decoder (63-56) supports the error correcting mode.

The driver can be configured to handle all available interrupts from the CCSDS IP:

- Pulse commands (CPDU)
- Timestamping of telemetry sent on virtual channel 0
- DMA transfer finished.
- Telemetry transfer frame error.
- Telecommand rejection due to error in the incoming telecommand.
- Telecommand frame buffer errors.
- Telecommand frame buffer overflow.
- Telecommand successfully received.

5.10.2. RTEMS API

This API represents the driver interface from a user application's perspective for the RTEMS driver.

The driver functionality is accessed through the RTEMS POSIX API for ease of use. In case of failure on a function call, *errno* value is set for determining the cause.

Access to the CCSDS-driver from an application is provided by three different device-files:

- `"/dev/ccsds"` that is used for configuration and status for common TM and TC functionality in the IP. Is defined as `CCSDS_NAME`
- `"/dev/ccsds-tm"` that is used for functions related to handling of Telemetry. Is defined as `CCSDS_NAME_TM`
- `"/dev/ccsds-tc"` that is used for functions related to handling of Telecommands. Is defined as `CCSDS_NAME_TC`

5.10.2.1. Datatype struct `tm_frame_t`

This datatype is a struct representing a telemetry transfer frame. The elements are described in the table below:

Element	Size (in bits)	Description
transfer_frame_version_no	2	The transfer frame version number
Scid	10	The SCID
Vcid	3	The virtual channel id of the TM frame
vcf_flag	1	The OCF-flag
Mcfc	8	The master channel frame counter
Vcfc	8	The virtual channel frame counter
tr_frame_sec_head_flag	1	The transfer frame secondary header flag
tr_frame_sync_flag	1	The transfer frame sync flag
tr_frame_packet_ord_flag	1	The transfer frame packet order flag
segment_length_id	2	The segment length id
first_header_pointer	11	The first header pointer
data_field	1103*8	The data field of the TM frame
Clcw	32	The CLCW
Crc	16	The CRC

5.10.2.2. Datatype struct tc_frame_t

This datatype is a struct representing a telecommand transfer frame. The elements are described in the table below:

Element	Size (in bits)	Description
transfer_frame_version_no	2	The transfer frame version number
bypass_flag	1	The bypass flag
control_command_flag	1	The control command flag
Spare	2	Reserved for future use
Scid	10	The SCID
Vcid	6	The virtual channel id
frame_length	10	The TC frame length
data_field	1017*8	The data field of the TC frame
Crc	16	The CRC

5.10.2.3. Data type dma_descriptor_t

This datatype is a struct for DMA descriptors. The elements of the struct are described below:

Element	Type	Description
desc_no	uint32_t	The descriptor number (0-31)
desc_config	uint32_t	The configuration of the DMA descriptor
desc_adress	uint32_t	The configuration of the DMA address descriptor

5.10.2.4. Data type tm_config_t

This datatype is a struct for configuration of the TM path. The elements of the struct are described below:

Element	Type	Description
clk_divisor	uint8_t	The divisor of the clock
tm_enabled	uint8_t	Enable/disable of telemetry 0 - Disable 1 - Enable
fecf_enabled	uint8_t	Enable/disable of FECF 0 - Disable 1 - Enable
mc_cnt_enabled	uint8_t	Enable/Disable of master channel frame counter 0 - Disable 1 - Enable
idle_frame_enabled	uint8_t	Enable/disable of generation of Idle frames 0 - Disable 1 - Enable
tm_conv_bypassed	uint8_t	Bypassing of the TM convolutional encoder 0 - No bypass 1 - Bypass
tm_pseudo_rand_bypassed	uint8_t	Bypassing of the TM pseudo randomizer encoder 0 - No bypass 1 - Bypass
tm_rs_bypassed	uint8_t	Bypassing of the TM Reed Solomon encoder 0 - No bypass 1 - Bypass

5.10.2.5. Data type tc_config_t

This datatype is a struct for configuration of the TM path. The elements of the struct are described below:

Element	Type	Description
tc_derandomizer_bypassed	uint8_t	Bypassing of TC derandomizer. 0 - No bypass 1 - Bypass

5.10.2.6. Data type tc_status_t

This datatype is a struct to store status parameters of the TC path. The elements of the struct are described below:

Element	Type	Description
tc_frame_cnt	uint8_t	Number of received TC frames. The counter will wrap around after 2^8-1 .
tc_buffer_cnt	uint16_t	Actual length on the read TC buffer data in bytes. MAX val 1024 bytes.
cpdu_line_status	uint16_t	Bits 0-11 show if the corresponding pulse command line was activated by the last command.
cpdu_bypass_cnt	uint8_t	Indicates the number of accepted commands. Wraps at 15.

5.10.2.7. int open(...)

Opens the devices provided by the CCSDS RTEMS driver. The device can only be opened once at a time.

Argument name	Type	Direction	Description
Filename	char *	in	The absolute path to the file that is to be opened. Shall be CCSDS_NAME, CCSDS_NAME_TM or CCSDS_NAME_TC
Oflags	int	in	A bitwise 'or' separated list of values that determine the method in which the file is to be opened (whether it should be read only, read/write, whether it should be cleared when opened, etc). See a list of legal values for this field at the end.

Return value	Description
≥0	A file descriptor for the device on success
- 1	see <i>errno</i> values
errno values	
EBUSY	If device already opened
EPERM	If wrong permissions
ENOENT	Bad file descriptor

5.10.2.8. int close(...)

Closes access to the device.

Argument name	Type	Direction	Description
Fd	int	in	File descriptor received at open

Return value	Description
0	Device closed successfully
-1	see <i>errno</i> values
errno values	
ENOENT	Bad file descriptor

5.10.2.9. size_t write(...)

To send a Telemetry Transfer frame a write-operation on device "/dev/ccsds-tm" shall be used. The TM frame to send is passed as a pointer to a variable of type tm_frame_t.

Argument name	Type	Direction	Description
Fd	Int	in	File descriptor received at open
Buf	void *	in	Character buffer to read data from
Nbytes	size_t	in	Number of bytes to write to the device.

Return value	Description
≥0	number of bytes that were written.
- 1	see <i>errno</i> values
errno values	
EINVAL	Wrong arguments
EIO	A physical access on the device failed

5.10.2.10. size_t read(...)

To read a Telecommand Transfer frame a read-operation on device “/dev/ccsds-tc” shall be used. The read Telecommand Transfer frame is passed as a pointer to a variable of type `tc_frame_t`. This call is blocking until a Telecommand Transfer Frame is received.

Argument name	Type	Direction	Description
Fd	int	in	File descriptor received at open
Buf	void *	in	Character buffer where read data is returned
Nbytes	size_t	in	Number of bytes to write from the

Return value	Description
≥0	Number of bytes that were read.
- 1	see <i>errno</i> values
errno values	
EINVAL	Wrong arguments
EIO	A physical access on the device failed

5.10.2.11. int ioctl(...)

The devices provided by the CCSDS driver support different IOCTL's.

Argument name	Type	Direction	Description
Fd	int	in	File descriptor received at open
Cmd	int	in	Command to send
Val	void *	in	The parameter to pass is depended on which IOCTL is called. Is described in table below.

Command table	Device	Parameter type	Description
CCSDS_SET_TM_CONFIG	/dev/ccsds-tm	tm_config_t	Sets a configuration of the TM path. See 5.10.2.4
CCSDS_GET_TM_CONFIG	/dev/ccsds-tm	tm_config_t *	Returns the configuration of the TM path. See 5.10.2.4
CCSDS_SET_TC_CONFIG	/dev/ccsds-tc	tc_config_t	Sets a configuration of the TC path. See 5.10.2.5
CCSDS_GET_TC_CONFIG	/dev/ccsds-tc	tc_config_t *	Returns the configuration of the TC path. See 5.10.2.5
CCSDS_SET_DMA_CONFIG	/dev/ccsds-tm	uint32_t	Set a configuration of the DMA register.
CCSDS_GET_DMA_CONFIG	/dev/ccsds-tm	uint32_t*	Returns a configuration of the DMA register.

CCSDS_SET_IE_CONFIG	/dev/ccsds	uint32_t	Enables/Disables interrupts in the CCSDS IP.
CCSDS_GET_IE_CONFIG	/dev/ccsds	uint32_t*	Gets the configuration of the enabled/disabled interrupts.
CCSDS_SET_DMA_DESC	/dev/ccsds-tm	dma_descriptor_t	Configures a DMA-descriptor in the range (0-31). See 5.10.2.3
CCSDS_GET_DMA_DESC	/dev/ccsds-tm	dma_descriptor_t*	Returns the configuration of a DMA-descriptor in the range (0-31). See 5.10.2.3
CCSDS_GET_TM_STATUS	/dev/ccsds-tm	uint32_t*	Gets status of TM path.
CCSDS_GET_TM_ERR_CNT	/dev/ccsds-tm	uint32_t*	Gets the TM error counter.
CCSDS_GET_TC_ERR_CNT	/dev/ccsds-tc	uint32_t*	Gets the TC error counter.
CCSDS_GET_TC_STATUS	/dev/ccsds-tc	tc_status_t*	Gets status of TC path.
CCSDS_SET_TC_BUF_CTRL	/dev/ccsds-tc	uint32_t	Set the TC buffer control register.
CCSDS_ENABLE_TM	/dev/ccsds-tm	N.A.	Enables TM.
CCSDS_DISABLE_TM	/dev/ccsds-tm	N.A.	Disable TM.
CCSDS_ENABLE_DMA	/dev/ccsds-tm	N.A.	Enables DMA transfers.
CCSDS_DISABLE_DMA	/dev/ccsds-tm	N.A.	Disables DMA transfers.
CCSDS_INIT	/dev/ccsds	N.A.	Sets a default configuration of the CCSDS IP.

Return value	Description
0	Command executed successfully
-1	see <i>errno</i> values
errno values	
ENOENT	Bad file descriptor
EINVAL	Invalid I/O command

5.10.3. Usage description

5.10.3.1. Send Telemetry

1. Open the device "/dev/ccsds-tm", "/dev/ccsds-tc" and "/dev/ccsds". Set up the TM path by ioctl-call CCSDS_SET_TM_CONFIG on device "/dev/ccsds-tm" or ioctl CCSDS_INIT on device "/dev/ccsds"
2. Enable the different interrupts to be generated by ioctl CCSDS_SET_IE_CONFIG on device "/dev/ccsds".
3. Prepare DMA-descriptors by ioctl CCSDS_SET_DMA_DESC on device "/dev/ccsds-tm".
4. Enable DMA by ioctl CCSDS_ENABLE_DMA
5. Enable TM by ioctl CCSDS_ENABLE_TM on device "/dev/ccsds-tm".
6. Prepare the content in SDRAM that will be fetched by DMA-transfer by writing to "/dev/ccsds-tm"

5.10.3.2. Receive Telecommands

1. Open the device `"/dev/ccsds-tm"`, `"/dev/ccsds-tc"` and `"/dev/ccsds"`. Set up the TC path by `ioctl`-call `CCSDS_SET_TC_CONFIG` on device `"/dev/ccsds-tc"` or or `ioctl` `CCSDS_INIT` on device `"/dev/ccsds"`
2. Enable the different interrupts to be generated by `ioctl` `CCSDS_SET_IE_CONFIG`
3. Do a read from `"/dev/ccsds-tc"`. This call will block until a new TC has been received.

5.10.3.3. Application configuration

Inclusion of `<fcntl.h>` and `<unistd.h>` are required for using the POSIX functions `open()`, `close()`, `read()`, `write()` and `ioctl()` to access the CCSDS device.

Inclusion of `<errno.h>` is required for retrieving error values on failures.

Inclusion of `<bsp/ccsds_rtems.h>` is required for data-types, definitions of `IOCTL` of device CCSDS.

`CONFIGURE_APPLICATION_NEEDS_CCSDS_DRIVER` must be defined to use the CCSDS driver from the application.

5.11. ADC

5.11.1. Description

This section describes the driver for accessing the ADC device when reading the house-keeping (HK) data. The following ADC channels contain housekeeping information:

Parameter	Abbreviation	ADC channel
Temperature	Temp	9
Input current	lin	8
Input voltage	Vin	7
Regulated 3.3V	3V3	6
Regulated 2.5V	2V5	5
Regulated 1.2V	1V2	4

To convert the ADC value into mV, mA eller m°C the following formulas shall be used:

HK channel	Formula
Temp [m°C]	$= 1000 * (1000 * (3V3_mV - ((ADC_value * 2500) / 2^{24})) - ((ADC_value * 2500) / 2^{24}) * 1210) / (1000 * 0.00385 * (((ADC_value * 2500) / 2^{24}) - 3300))$
lin [mA]	$= (ADC_value * 2500) / (2^{24}) * 2$
Vin [mV]	$= (ADC_value * 2500) / (2^{24}) * (82.3 / 10)$
3V3 [mV]	$= (ADC_value * 2500) / (2^{24}) * (20 / 10)$
2V5 [mV]	$= (ADC_value * 2500) / (2^{24}) * (20 / 10)$
1V2 [mV]	$= (ADC_value * 2500) / (2^{24}) * (1010 / 1000)$

5.11.2. RTEMS API

This API represents the driver interface of the module from an RTEMS user application's perspective.

The driver functionality is accessed through the RTEMS POSIX API for ease of use. In case of a failure on a function call, the *errno* value is set for determining the cause.

5.11.2.1. Function `int open(...)`

Opens access to the ADC. Only one instance can be open at any time, only read access is allowed and only blocking mode is supported.

Argument name	Type	Direction	Description
Pathname	const char *	in	The absolute path to the ADC to be opened. ADC device is defined as <code>ADC_DEVICE_NAME</code> .
Flags	int	in	Access mode flag, only <code>O_RDONLY</code> is supported.

Return value	Description
Fd	A file descriptor for the device on success
-1	See <i>errno</i> values

errno values	
EEXISTS	Device already exists
EALREADY	Device is already open
EINVAL	Invalid options

5.11.2.2. Function int close(...)

Closes access to the device.

Argument name	Type	Direction	Description
Fd	int	in	File descriptor received at open.

Return value	Description
0	Device closed successfully
-1	See <i>errno</i> values
errno values	
EEXISTS	Device already exists
EALREADY	Device is already open
EINVAL	Invalid options

5.11.2.3. Function ssize_t read(...)

This is a blocking call to read data from the ADC.

Note! The size of the given buffer must be a multiple of 32 bit.

Argument name	Type	Direction	Description
Fd	int	in	File descriptor received at open.
Buf	void*	in	Pointer to buffer to write data into.
Count	size_t	in	Number of bytes to read. Only 4 bytes is supported in this implementation.

Return value	Description
>= 0	Number of bytes that were read.
- 1	see <i>errno</i> values
errno values	
EPERM	Device not open
EINVAL	Invalid number of bytes to be read

5.11.2.4. Function int ioctl(...)

ioctl allows for more in-depth control of the ADC IP like setting the sample mode, clock divisor etc.

Argument name	Type	Direction	Description
Fd	int	in	File descriptor received at open
Cmd	int	in	Command to send
Val	int / int*	in/out	Value to write or a pointer to a buffer where data will be written.

Command table	Type	Direction	Description
ADC_SET_SAMPLE_RATE_IOCTL	uint32_t	in	Set the sample rate of the ADC chip, see [RD6].
ADC_GET_SAMPLE_RATE_IOCTL	uint32_t	out	Get the sample rate of the ADC chip, see [RD6].
ADC_SET_CLOCK_DIVISOR	uint32_t	in	Set the clock divisor of the clock used for communication with the ADC chip. Minimum 0 and maximum 255.
ADC_GET_CLOCK_DIVISOR	uint32_t	out	Set the clock divisor of the clock used for communication with the ADC chip.
ADC_ENABLE_CHANNEL	uint32_t	in	Enable specified channel number to be included when sampling. Minimum 0 and maximum 15.
ADC_DISABLE_CHANNEL	uint32_t	in	Disable specified channel number to be included when sampling. Minimum 0 and maximum 15.

Return value	Description
0	Command executed successfully
-1	see <i>errno</i> values
errno values	
RTEMS_NOT_DEFINED	Invalid IOCTL
EINVAL	Invalid value supplied to IOCTL

5.11.3. Usage

The following #define needs to be set by the user application to be able to use the ADC:

```
CONFIGURE_APPLICATION_NEEDS_ADC_DRIVER
```

5.11.3.1. RTEMS application example

In order to use the ADC driver on RTEMS environment, the following code structure is suggested to be used:

```
#include <bsp.h>
#include <fcntl.h>
#include <unistd.h>
#include <errno.h>
#include <bsp/adc_rtems.h>

#define CONFIGURE_APPLICATION_NEEDS_ADC_DRIVER

#include <bsp/bsp_confdefs.h>
#include <rtems/confdefs.h>

#define CONFIGURE_INIT
rtems_task Init (rtems_task_argument argument);

rtems_task Init (rtems_task_argument argument){
    rtems_status_code status;
    int read_fd;
    uint32_t buffer;

    read_fd = open(ADC_DEVICE_NAME, O_RDONLY);
    status = ioctl(read_fd, ADC_ENABLE_CHANNEL_IOCTL, 4);
    size = read(read_fd, &buffer, 4);
    status = ioctl(read_fd, ADC_DISABLE_CHANNEL_IOCTL, 4);
    status = close(read_fd);
}
```

Inclusion of `<fcntl.h>` and `<unistd.h>` are required for using the POSIX functions: `open`, `close`, `ioctl`.

Inclusion of `<errno.h>` is required for retrieving error values on failures.

Inclusion of `<bsp/adc_rtems.h>` is required for accessing the ADC.

5.11.4. Limitations

Only one enabled channel at a time is supported in current implementation.

Only the default divisor value is supported in the current implementation.

6. Spacewire router

In both OBC-STM and TCM-STM products, a smaller router is integrated onto their relative SoCs. The routers all use path addressing (see [RD2]) and given the topology illustrated in Figure 6-1, the routing addressing can be easily calculated.

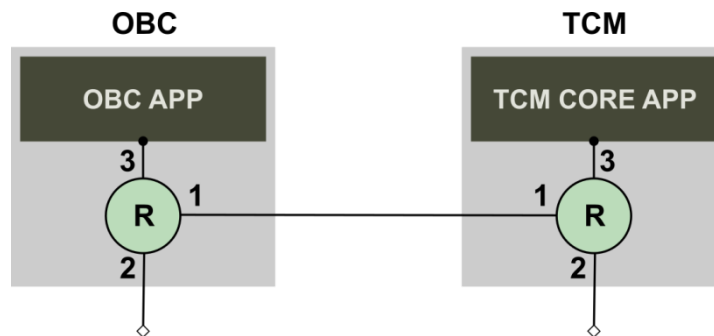


Figure 6-1 Integrated router location

In reference to the topology above, sending a package from the OBC-STM to the TCM-STM or vice versa, the routing address will be 1-3.

In addition to this, each end node, OBC-STM or TCM-STM, has one or more logical address(es) to help distinguish between different applications or services running on the same node. The logical address complements the path address and must be included in a SpaceWire packet.

Example: If a packet is to be sent from OBC-STM to the TCM-STM it needs to be prepended with 0x01 0x03 XX.

0x01 routes the packet to port 1 of the OBC-STM router.

0x03 routes the packet to port 3 of the TCM-STM router.

XX is the logical address of the recipient application/service on the TCM-S.

7. TCM-S™

7.1. Description

TCM-S™ handles receiving of Telecommands (TCs) and Telemetry (TM).

TC, received from ground, can be of two command types; a pulse command or a Telecommand. A pulse command is decoded directly in the hardware and the hardware then sets an output pin accordingly to the pulse command parameters. All other commands are handled by TCM-S™. Any command that is not to be addressed by TCM-S™, the command is routed to other nodes in the satellite bus.

TM is received from other nodes on the satellite bus. TCM-S™ supports both the storage of TM directly to the Mass Memory for later retrieval or downloaded to ground during ground passes.

TCM-S™ is highly configurable to be adaptable to different customer needs and missions.

TCM-S™ currently supports SpaceWire (SpW) with Read Memory Access Protocol (RMAP). Future support for Serial Peripheral Interface (SPI), I2C, RS 422/485 and Ethernet interfaces are planned to be implemented.

7.2. TM/TC-related configurations

- Live Telemetry is mapped to Virtual Channel 0 during download of Telemetry.
- Telemetry stored on Mass Memory is mapped to Virtual Channel 1 during download of Telemetry.
- Reed-Solomon Encoding is always enabled on the TM path
- Pseudo Randomizer Encoding of the TM path is enabled.
- Convolutional Encoding is disabled on the TM path.
- Derandomizer is disabled on the TC path.
- Idle-frame generation is enabled
- Master Channel frame counter is enabled in Telemetry Transfer Frames
- Frame Error Control Field is enabled in Telemetry Transfer Frames
- Telemetry is enabled
- The clock divisor of the TM path is set to 0x16
- The SCID is 0x22E

7.3. RMAP

To access sub-systems in the TCM-S from SpaceWire, the RMAP (see [RD3]) protocol is supported with the following limitations:

- No buffering of received commands is done, so the TCM-S™ handles one command at a time.
- The TCM-S does not support verification of data or increment.
- Live TM performance limitations in this release of the TCM-S requires a delay of 20 msecs between every SpaceWire-packet when sending Live TM.

- RMAP Reply Address Length in Instruction field must be set to 0b11 and the size of Reply Address field must be 12 bytes accordingly in the RMAP protocol. Currently only this configuration is supported by the TCM-S™.
Reply path length is determined by path addresses terminated by a NULL (0x00) value.

7.3.1. Input commands

Table 7-1: Extended addresses

Extended Address Field	Description
0x00	Configuration
0x01-0xFF	Partitions on Mass Memory

An overview of the commands is given in the table below:

Table 7-2: RMAP Commands

Extended Address Field	Address	Command	Comment
0x00	0x00000500	SendTelemetry	Write command
0x00	0x05000300	PartitionConfiguration.	Read/Write command.
0x01-0xFF	0x00000000-0xFFFFFFFF	PartitionData	Read/Write command

7.3.2. Output commands

The TCM-S publishes data to other nodes according to the address map below:

Table 7-3: RMAP Commands supported by TCM-S

Extended Address Field	Address Field	Description
0x00	0x00000000	Routed Telecommands

7.3.3. SendTelemetry(Write)

To send telemetry to the TM path a write command with an Extended Address Field and Address Field as described below is sent.

Table 7-4: SendTelemetry(Write)

Extended Address Field	Address Field	Description
0x00	0x00000500	Sends telemetry data

The data parameter of Write Data command is described below:

Table 7-5: SendTelemetry(Write) Variable

Data	Type	Description
DataArray	Array of UINT8	PUS packet to send.

7.3.4. Mass Memory Interface

To read status and configuration of partitions of the partitions of the TCM-S, read and write commands with an Extended Address Field and Address Field as described below is sent.

Table 7-6: Mass Memory Interface

Extended Address Field	Address Field	Description
0x00	0x050003nn	PartitionConfiguration. (Read/Write)

7.3.4.1. PartitionConfiguration (Read/Write)

The data parameter of PartitonConfiguration command is described below:

Table 7-7: PartitionConfiguration (Read/Write)

Data	Type	Description
ConfigurationArray	Array of UINT8	The partition configuration

The content of the array is:

Table 7-8: PartitionConfiguration variables

Byte	Type	Description
0	uint8_t	The partition number
1:8	uint64_t	Size in bytes. Must be in multiples of block size (128 pages * 16384 bytes)
9:12	uint32_t	The offset in blocks of the partition
13	uint8_t	The mode of the partition. 1: FIFO 2: Circular 3: Static Circular
14	uint8_t	The data source identifier for the partition.

7.3.5. Mass Memory Partition Data

To command for writing/reading data to/from a partition is described below.

Table 7-1 Mass Memory Partition Data

Extended Address Field	Address Field	Description
0x01-0xFF	0x00000000-0xFFFFFFFF	Reads or writes data to/from a partition. The extended address field states which partition to access and the address field states how many bytes to read/write from/to the partition

The data parameter of Read/Write Data command is described below:

Table 7-2 Mass Memory Partition Data, data array

Data	Type	Description
dataArray	Array of UINT8	The written or read bytes

An example of a command for writing 7 bytes to partition 1 is shown below:

Target Logic Address: 0x30	Protocol Identifier: 0x01	Instruction: 0x6b	Key: 0x00
Initiator Logic Address: 0x40	Transaction Id. (MS): 0x01	Transaction Id. (LS): 0x02	Extended Address: 0x01
Address (MS): 0x00	Address: 0x00	Address: 0x00	Address (LS): 0x00
Data Length (MS): 0x00	Data Length: 0x00	Data Length (LS): 0x07	Header CRC: 0xae
Data: 0x10	Data: 0x20	Data: 0x30	Data: 0x40
Data: 0x50	Data: 0x60	Data: 0x70	Data CRC: 0xe4

The response to the command above is:

Initiator Logic Address: 0x40	Protocol Identifier: 0x01	Instruction: 0x28	Status: 0x00
Target Logic Address: 0x30	Transaction Id. (MS): 0x01	Transaction Id. (LS): 0x02	Header CRC: 0x72

8. System-on-Chip definitions

The AAC Sirius products include two boards built around the OR1200 fault tolerant processor, the OBC-S™ and the TCM-S™. Below are the peripherals, memory sections and interrupts defined for the SoC for these two boards. Some of these might not be equipped in this development release.

8.1. Memory mapping

Table 8-1 - Sirius memory structure definition

Memory Base Address	Function
0xF0000000	Boot ROM
0xE0000000	CCSDS (TCM-S™ only)
0xCB000000	Watchdog
0xCA000000	SpaceCraft Elapsed Time
0xC1000000	SoC info
0xC0000000	Error Manager
0xBD000000 - 0xBF000000	Reserved
0xBC000000	Reserved for SPI interface 1
0xBB000000	SPI interface 0
0xBA000000	GPIO
0xB6000000	Reserved for ADC controller 1
0xB5000000	ADC controller 0
0xB4000000	Reserved
0xB3000000	Mass memory flash controller (TCM-S™ only)
0xB2000000	System flash controller
0xB1000000	Reserved
0xB0000000	NVRAM controller
0xAC000000	Reserved for PCIe
0xAB000000	Reserved for CAN
0xAA000000	Reserved for USB
0xA9000000 - 0xA3000000	Reserved
0xA2000000	Reserved for redundant SpaceWire
0xA1000000	SpaceWire
0xA0000000	Ethernet MAC
0x9C000000 - 0x9F000000	Reserved
0x9B000000	I2C interface 1
0x9A000000	I2C interface 0
0x99000000	Reserved
0x98000000	UART 7 (Safe bus functionality, RS485)
0x97000000	UART 6 (PSU control functionality, RS485)
0x96000000	UART 5 (OBC-S™ only, High speed UART w. DMA)
0x95000000	UART 4 (Routed to LVDS HK on TCM-S™)
0x94000000	UART 3 (Routed to RS422 HK on TCM-S™)
0x93000000	UART 2
0x92000000	UART 1
0x91000000	UART 0
0x90000000	UART Debug (LVTTL)
0x80000000 - 0x8F000000	Customer IP
0x00000000	SDRAM memory including EDAC (64 MB)

8.2. Interrupt sources

The following interrupts are available to the processor:

Table 8-2 - Sirius interrupt assignment

Interrupt no.	Function	Description
0-1	Reserved	Internal use
2	UART Debug	UART interrupt signal
3	UART 0	UART interrupt signal
4	UART 1	UART interrupt signal
5	UART 2	UART interrupt signal
6	UART 3	UART interrupt signal
7	UART 4	UART interrupt signal
8	UART 5	UART interrupt signal
9	UART 6	UART interrupt signal
10	UART 7	UART interrupt signal
11	ADC Controller	ADC measurement completed
12	-	Ready to use (reserved for ADC)
13	i2c 0	Master/slave transaction complete/req
14	-	Ready to use (reserved for i2c)
15	-	Ready to use (reserved for i2c)
16	-	Ready to use (reserved for i2c)
17	SCET	SCET interrupt signal
18	Error manager	Error manager interrupt
19	-	Reserved for redundant spacewire
20	System flash	System flash controller interrupt
21	Mass memory	Mass memory flash controller interrupt
22	Spacewire	Spacewire interrupt
23	CCSDS	CCSDS interrupt
24	Ethernet	Ethernet MAC interrupt signal
25	GPIO	GPIO interrupt
26	SPI 0	Serial Peripheral interface
27	-	Ready to use (reserved for SPI 1)
28	-	Ready to use (reserved for custom adaptation)
29	-	Ready to use (reserved for custom adaptation)
30	-	Ready to use (reserved for custom adaptation)

8.3. SCET timestamp trigger sources

Some of the peripherals in the SoC have the capability of sending a timestamp trigger signal on specific events. These signals are routed to the SCET which has a number of general purpose trigger registers where a snapshot of the SCET counter is stored for later retrieval by application software, see chapter 5.4. The tables below detail the mapping between the trigger signals and the general purpose trigger registers in the two products.

Table 3 General purpose trigger map

GP number	Trigger source	Description
0	power_loss	Triggered when the voltage drops below a certain level, i.e. power is lost to the board
1	ccsds	Triggered when telemetry sending on virtual channel 0 starts (TCM-S TM only)
2	gpio	Triggered when one of the pins input changes states and edge detection and timestamping are enabled
3	adc	Triggered when an ADC conversion is started

9. Connector interfaces

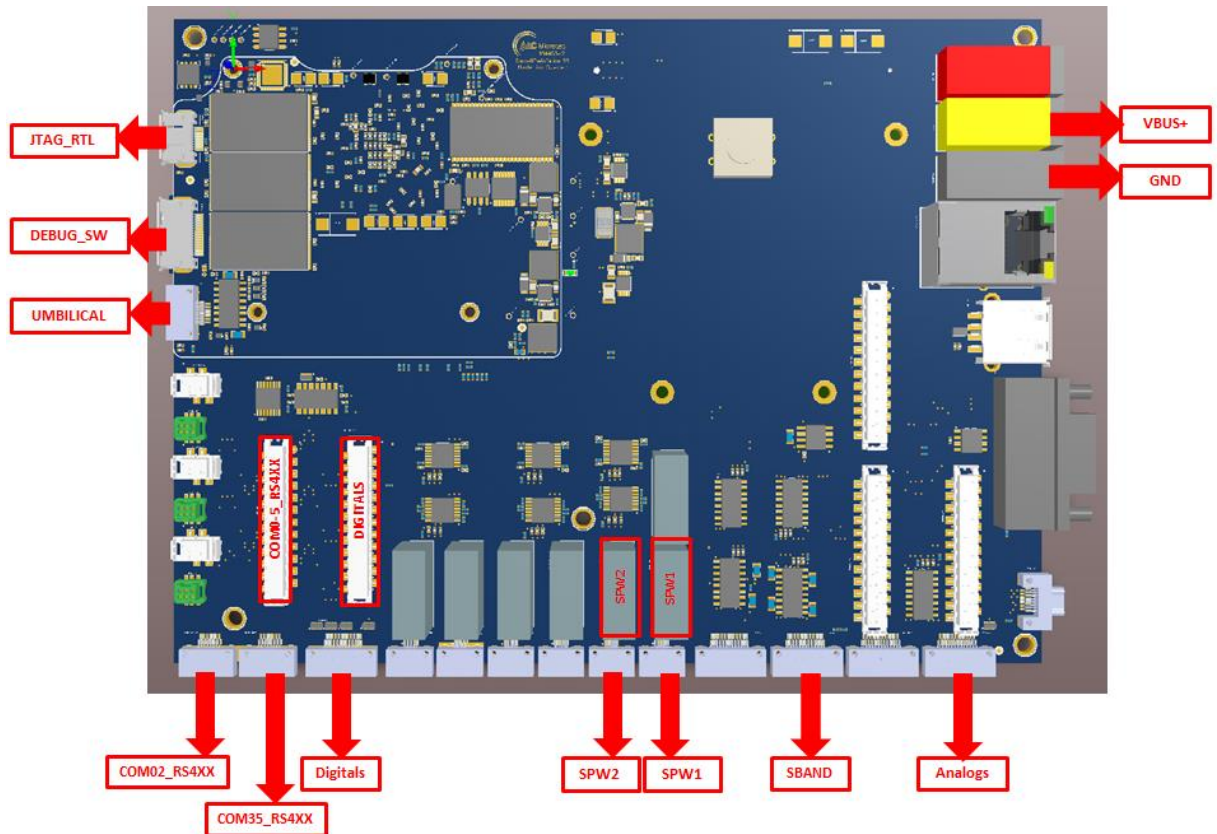


Figure 9-1 - Sirius ports

9.1. JTAG-RTL, FPGA-JTAG connector

The following pins are available on the ST60-10P connector, see Table 9-1.

Table 9-1 - JTAG pin-outs

Pin #	Signal name	Description
Pin 1	GND	Ground
Pin 2	RTL-JTAG-TDI	Test Data In, data shifted into the device.
Pin 3	RTL-JTAG-TRSTB	Test Reset
Pin 4	VCC_3V3	Power supply
Pin 5	VCC_3V3	Power supply
Pin 6	RTL-JTAG-TMS	Test Mode Select
Pin 7	Not connected	-
Pin 8	RTL-JTAG-TDO	Test Data Out, data shifted out of the device
Pin 9	GND	Ground
Pin 10	RTL-JTAG-TCK	Test Clock

9.2. DEBUG-SW

The following pins are available on the ST60-18P, connector. See Table 9-2.

Table 9-2 - Debug SW pin-outs

Pin #	Signal name	Description
Pin 1	ETH-DEBUG-RESET	Reset
Pin 2	GND	Ground
Pin 3	ETH-DEBUG-SYNC	Not available
Pin 4	ETH-DEBUG-TX	Not available
Pin 5	ETH-DEBUG-RX	Not available
Pin 6	ETH-DEBUG-MDC	Not available
Pin 7	ETH-DEBUG-MDIO	Not available
Pin 8	ETH-DEBUG-CLK	Not available
Pin 9	GND	Ground
Pin 10	DEBUG-JTAG-TDI	Debug Test data in
Pin 11	DEBUG-JTAG-RX	Debug UART RX
Pin 12	DEBUG-JTAG-TX	Debug UART TX
Pin 13	VCC_3V3	Power supply
Pin 14	DEBUG-JTAG-TMS	Debug Test mode select
Pin 15	VCC_3V3	Power supply
Pin 16	DEBUG-JTAG-TDO	Debug Test data out
Pin 17	GND	Ground
Pin 18	DEBUG-JTAG-TCK	Debug Test clock

9.3. SPW1 - Spacewire

The following pins are available on the nano-D9 socket connector, see Table 9-3

Table 9-3 - SPW1 pin-outs

Pin #	Signal name	Description
Pin 1	SPW1_DIN_LVDS_P	SpaceWire data in positive, pair with p6
Pin 2	SPW1_SIN_LVDS_P	SpaceWire strobe in positive, pair with p7
Pin 3	Shield	Cable shielded, connected to chassis
Pin 4	SPW1_SOUT_LVDS_N	SpaceWire strobe out negative, pair with p8
Pin 5	SPW1_DOUT_LVDS_N	SpaceWire data out negative, pair with p9
Pin 6	SPW1_DIN_LVDS_N	SpaceWire data in negative, pair with p1
Pin 7	SPW1_SIN_LVDS_N	SpaceWire strobe in negative, pair with p2
Pin 8	SPW1_SOUT_LVDS_P	SpaceWire strobe out positive, pair with p4
Pin 9	SPW1_DOUT_LVDS_P	SpaceWire data out positive, pair with p5

9.4. SPW2 - Spacewire

The following pins are available on the nano-D9 socket connector, see Table 9-4

Table 9-4 – SPW2 pin-outs

Pin #	Signal name	Description
Pin 1	SPW2_DIN_LVDS_P	SpaceWire data in positive, pair with p6
Pin 2	SPW2_SIN_LVDS_P	SpaceWire strobe in positive, pair with p7
Pin 3	Shield	Cable shielded, connected to chassis
Pin 4	SPW2_SOUT_LVDS_N	SpaceWire strobe out negative, pair with p8
Pin 5	SPW2_DOUT_LVDS_N	SpaceWire data out negative, pair with p9
Pin 6	SPW2_DIN_LVDS_N	SpaceWire data in negative, pair with p1
Pin 7	SPW2_SIN_LVDS_N	SpaceWire strobe in negative, pair with p2
Pin 8	SPW2_SOUT_LVDS_P	SpaceWire strobe out positive, pair with p4
Pin 9	SPW2_DOUT_LVDS_P	SpaceWire data out positive, pair with p5

9.5. ANALOGS, Analog input and 4xGPIO (OBC-S)

The following pins are available on the nanoD25 socket connector, see Table 9-5

Table 9-5 – ANALOGS, 4xGPIO pin-outs

Pin #	Signal name	Description
Pin 1	ADC_IN_0	Analog input to ADC with buffer
Pin 2	ADC_IN_1	Analog input to ADC with buffer
Pin 3	ADC_IN_2	Analog input to ADC with buffer
Pin 4	ADC_IN_3	Analog input to ADC with buffer
Pin 5	ADC_IN_4	Analog input to ADC with buffer
Pin 6	ADC_IN_5	Analog input to ADC with buffer
Pin 7	ADC_IN_6	Analog input to ADC with buffer
Pin 8	ADC_IN_7	Analog input to ADC with buffer
Pin 9	ADC_IN_8	Analog input to ADC with buffer
Pin 10	ADC_IN_9	Analog input to ADC with buffer
Pin 11	GPIO12	Digital input/output
Pin 12	GPIO13	Digital input/output
Pin 13	GPIO14	Digital input/output
Pin 14	GND	Board ground
Pin 15	GND	Board ground
Pin 16	GND	Board ground
Pin 17	GND	Board ground
Pin 18	GND	Board ground
Pin 19	GND	Board ground

Pin 20	GND	Board ground
Pin 21	GND	Board ground
Pin 22	GND	Board ground
Pin 23	GND	Board ground
Pin 24	GPIO15	Digital input/output
Pin 25	GND	Board ground

9.6. DIGITALS, 3x I2C, PPS and 12xGPIO

The following pins are available on the nanoD25 socket connector, see Table 9-6

Table 9-6 DIGITALS pinouts

PIN #	SIGNAL NAME	DESCRIPTION
Pin 1	GPIO0	Digital input/output
Pin 2	GPIO1	Digital input/output
Pin 3	GPIO2	Digital input/output
Pin 4	GPIO3	Digital input/output
Pin 5	GPIO4	Digital input/output
Pin 6	GPIO5	Digital input/output
Pin 7	GPIO6	Digital input/output
Pin 8	GPIO7	Digital input/output
Pin 9	GPIO8	Digital input/output
Pin 10	GPIO9	Digital input/output
Pin 11	GPIO10	Digital input/output
Pin 12	GPIO11	Digital input/output
Pin 13	GND	Board ground
Pin 14	SPI_MISO	SPI Master-In-Slave-Out
Pin 15	SPI_MOSI	SPI Master-out-Slave-In
Pin 16	SPI_CLK	SPI clock
Pin 17	I2C_SCL0	I2C bus 0, clock
Pin 18	I2C_SDA0	I2C bus 0, data
Pin 19	I2C_SCL1	I2C bus 1, clock
Pin 20	I2C_SDA1	I2C bus 1, data
Pin 21	I2C_SCL2	I2C bus 2, clock
Pin 22	I2C_SDA2	I2C bus 2, data
Pin 23	PPS_INPUT_RS422_N	Pulse per second, differential RS422 signal for time synchronization
Pin 24	PPS_INPUT_RS422_P	
Pin 25	GND	Board ground

9.7. COM02_RS4XX, 3xRS422/485

The following pins are available on the nanoD15 socket connector, see Table 9-7

Table 9-7 COM02_RS4XX pinouts

Pin #	Signal name	Description
Pin 1	UART0_RX_RS4XX_P	Uart Port 0 RX
Pin 2	UART0_RX_RS4XX_N	
Pin 3	UART0_TX_RS4XX_P	Uart Port 0 TX
Pin 4	UART0_TX_RS4XX_N	
Pin 5	GND	Ground
Pin 6	GND	
Pin 7	UART1_RX_RS4XX_P	UART Port 1 RX
Pin 8	UART1_RX_RS4XX_N	
Pin 9	UART1_TX_RS4XX_P	UART Port 1 TX
Pin 10	UART1_TX_RS4XX_N	
Pin 11	UART2_RX_RS4XX_P	UART Port 2 RX
Pin 12	UART2_RX_RS4XX_N	
Pin 13	UART2_TX_RS4XX_P	UART Port 2 TX
Pin 14	UART2_TX_RS4XX_N	
Pin 15	GND	Ground

9.8. COM35_RS4XX, RS422/485

The following pins are available on the nanoD15 socket connector, see Table 9-8

Table 9-8 COM35_RS4XX pin-outs

Pin #	Signal name	Description
Pin 1	UART3_RX_RS4XX_P	Uart Port 3 RX
Pin 2	UART3_RX_RS4XX_N	
Pin 3	UART3_TX_RS4XX_P	Uart Port 3 TX
Pin 4	UART3_TX_RS4XX_N	
Pin 5	GND	Ground
Pin 6	GND	
Pin 7	UART4_RX_RS4XX_P	UART Port 4 RX
Pin 8	UART4_RX_RS4XX_N	
Pin 9	UART4_TX_RS4XX_P	UART Port 4 TX
Pin 10	UART4_TX_RS4XX_N	
Pin 11	UART5_RX_RS4XX_P	UART Port 5 RX
Pin 12	UART5_RX_RS4XX_N	

Pin 13	UART5_TX_RS4XX_P	UART Port 5 TX
Pin 14	UART5_TX_RS4XX_N	
Pin 15	GND	Ground

9.9. CCSDS RS422, S-BAND TRX (TCM-S)

The following pins are available on the nano-D25, socket connector, see Table 9-9

Table 9-9 S-BAND TRX pin-outs

Pin #	Signal name	Description
Pin 1	SBAND_DOUT_RS422_P	Baseband data out, RS422
Pin 2	SBAND_DOUT_RS422_N	
Pin 3	SBAND_COUT_RS422_P	Baseband clock out, RS422
Pin 4	SBAND_COUT_RS422_N	
Pin 5	SBAND_DIN_RS422_P	Baseband data in, RS422
Pin 6	SBAND_DIN_RS422_N	
Pin 7	SBAND_CIN_RS422_P	Baseband clock in, RS422
Pin 8	SBAND_CIN_RS422_N	
Pin 9	SBAND_SC_LOCK_IN_RS422_P	Sub-carrier lock in
Pin 10	SBAND_SC_LOCK_IN_RS422_N	
Pin 11	SBAND_C_LOCK_IN_RS422_P	Carrier lock in
Pin 12	SBAND_C_LOCK_IN_RS422_N	
Pin 13	GND	
Pin 14	SBAND_HKCTRL1_TX_RS422_P	TRX control & housekeeping signaling
Pin 15	SBAND_HKCTRL1_TX_RS422_N	
Pin 16	SBAND_HKCTRL2_TX_RS422_P	TRX control & housekeeping signaling
Pin 17	SBAND_HKCTRL2_TX_RS422_N	
Pin 18	SBAND_HKCTRL3_TX_RS422_P	TRX control & housekeeping signaling
Pin 19	SBAND_HKCTRL3_TX_RS422_N	
Pin 20	SBAND_HKCTRL4_TX_RS422_P	TRX control & housekeeping signaling
Pin 21	SBAND_HKCTRL4_TX_RS422_N	
Pin 22	SBAND_HKCTRL1_RX_RS422_P	TRX control & housekeeping signaling
Pin 23	SBAND_HKCTRL1_RX_RS422_N	
Pin 24	EXTRA_TX_RS422_P (reserved)	
Pin 25	EXTRA_TX_RS422_N (reserved)	

9.10. UMBI – Baseband Umbilical (TCM-S™)

The following pins are available on the nano-D15 socket connector, see Table 9-10

Table 9-10 UMBI pin-outs

Pin #	Signal name	Description
Pin 1	UMBI_DOUT_RS422_P	Baseband data out
Pin 2	UMBI_DOUT_RS422_N	
Pin 3	UMBI_COUT_RS422_P	Baseband clock out
Pin 4	UMBI_COUT_RS422_N	
Pin 5	UMBI_DIN_RS422_P	Baseband data in
Pin 6	UMBI_DIN_RS422_N	
Pin 7	UMBI_CIN_RS422_P	Baseband clock in
Pin 8	UMBI_CIN_RS422_N	
Pin 9	UMBI_SC_LOCK_IN_RS422_P	Sub-carrier lock in
Pin 10	UMBI_SC_LOCK_IN_RS422_N	
Pin 11	UMBI_C_LOCK_IN_RS422_P	Carrier lock in
Pin 12	UMBI_C_LOCK_IN_RS422_N	
Pin 13	GND	Ground (reference)
Pin 14	GND	
Pin 15	GND	

10. Updating the Sirius FPGA

To be able to update the SoC on the OBC-S™ and TCM-S™ you need the following items.

10.1. Prerequisite hardware

- Microsemi FlashPro5 unit
- 104470 FPGA programming cable assembly

10.2. Prerequisite software

- Microsemi FlashPro Express v11.7 or later
- The updated FPGA firmware

10.3. Step by step guide

The following instructions show the necessary steps that need to be taken in order to upgrade the FPGA firmware:

1. Connect the FlashPro5 programmer via the 104470 FPGA programming cable assembly to connector 4 in Figure 3-1
2. Connect the power cables according to Figure 3-1
3. The updated FPGA firmware delivery from AAC should contain three files:
 - a. The actual FPGA file with an .stp file ending
 - b. The programmer file with a .pro file ending
 - c. The programmer script file with a .tcl file ending

4. Execute the following command:
FPEXpress script:fileWithTclEnding.tcl

Please note that you either need to launch FPEXpress with super user rights or change the user rights to the usb node.

5. If the programming was successful one of the last commands should be:
programmer: Chain programming PASSED.
6. The Sirius FPGA image is now updated

11. Mechanical data

The total size of the Sirius board is 183x136 mm.

Mounting holes are $\varnothing 3.4$ mm with 4.5 mm pad size.

The outline in the left upper corner of the drawing below corresponds to the FM version of the TCM-STM and OBC-STM boards.

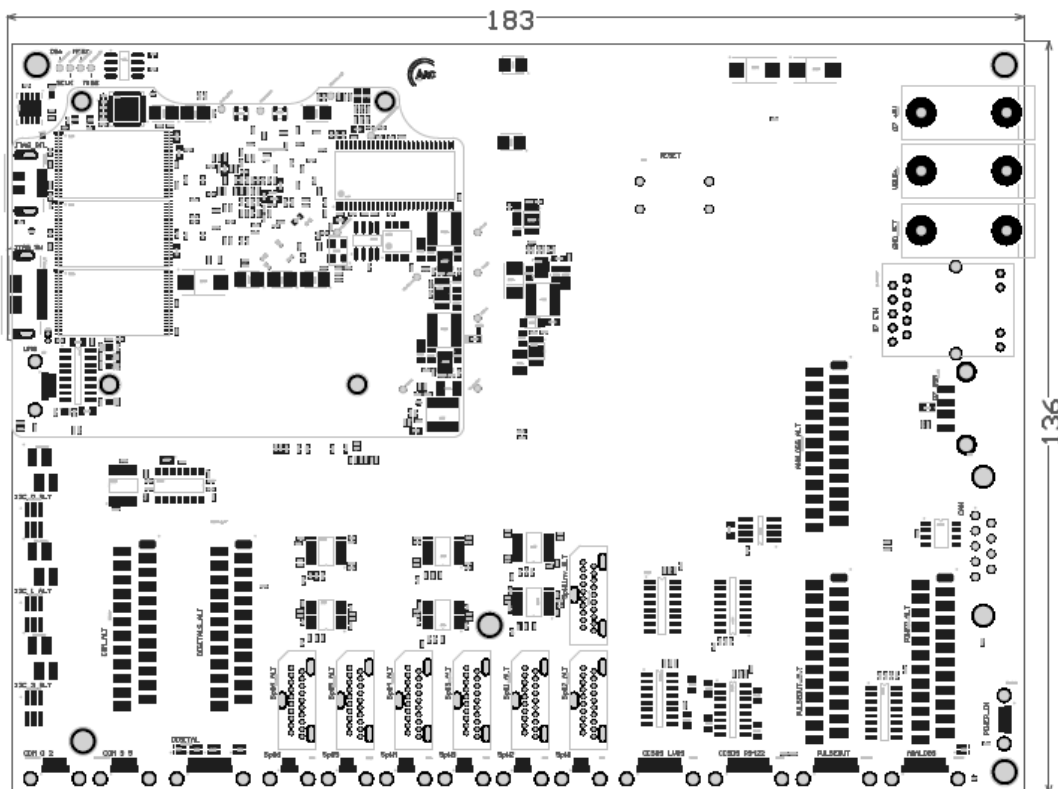


Figure 11-1 - The Sirius board mechanical dimensions

12. Environmental information

The Sirius Breadboard is an engineering model and as such it is only intended for office usage.

Table 12-1 - Environmental temperature ranges

Environment	Range
Operating temperature EM	0-40 °C
Storage temperature EM	0-40 °C

13. Glossary

ADC	Analog Digital Converter
BSP	Board Support Package
EDAC	Error Detection and Correction
EM	Engineering model
FIFO	First In First Out
FLASH	Flash memory is a non-volatile computer storage chip that can be electrically erased and reprogrammed
GCC	GNU Compiler Collection program (type of standard in Unix)
GPIO	General Purpose Input/Output
Gtkterm	Is a terminal emulator that drives serial ports
I ² C	Inter-Integrated Circuit, generally referred as “two-wire interface” is a multi-master serial single-ended computer bus invented by Philips.
JTAG	Joint Test Action Group, interface for debugging the PCBs
LVTTTL	Low-Voltage TTL
Minicom	Is a text based modem control and terminal emulation program
NA	Not Applicable
OBC	On Board Computer
OS	Operating System
PCB	Printed Circuit Board
PCBA	Printed Circuit Board Assembly
POSIX	Portable Operating System Interface
RAM	Random Access Memory, however modern DRAM has not random access. It is often associated with volatile types of memory
ROM	Read Only Memory
RTEMS	Real-Time Executive for Multiprocessor Systems
SCET	SpaceCraft Elapsed Timer
SoC	System-on-Chip
SPI	Serial Peripheral Interface Bus is a synchronous serial data link which sometimes is called a 4-wire serial bus.
TC	Telecommand
TCL	Tool Command Language, a script language
TCM	Mass memory
TM	Telemetry
TTL	Transistor Transistor Logic, digital signal levels used by IC components
UART	Universal Asynchronous Receiver Transmitter that translates data between parallel and serial forms.
USB	Universal Serial Bus, bus connection for both power and data



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